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		-	Editing
Owner/Edi	tor: P. R. K	ennicott	Alternate:
Address: P.O. Box 633			Address:
S	andia Park, N	M 87047	
Telenhone /	<b>FAX:</b> 505 28	R1 9581	Telephone/FAX:
E-mail:	11111 000 2C	)	E-mail:

## Comments to Reader

This document completes the author's action with respect to the definition of modules for constructing ARMs with the corresponding AIM data being defined. The remaining work is to complete the mapping and replace the DATA\_TYPE domains with appropriate references.

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### 1 Introduction

This document specifies the information requirements for the exchange of associated draughting in terms of an EXPRESS representation of the ARM. It is based on the ARM requirements of ISO 10303, Part 202.

The information requirements are specified as a set modules and application objects. The information requirements are defined using the terminology of the subject area of this application protocol.

#### NOTES

- 1 A graphical representation of the information requirements is given in figures accompanying the document.
- 2 The information requirements correspond to those of the activities identified as being in the scope of this application protocol in annex F of ISO 10303, Part 202.
- 3 The mapping table is specified in Clause 5.1 of Part 202 which shows how the information requirements are met using the integrated resources of this International Standard. The use of the integrated resources introduces additional requirements which are common to application protocols.
- 4 The schema presented in this document is incomplete in the sense that many data types are specified in the EXPRESS representation as DATA\_TYPE. It is intended that these data types will be expanded into the correct EXPRESS data types. This work will be done in terms of the mapping table specified in Clause 5.1 of Part 202.

# 2 Information Requirements

This clause presents the various Units of Functionality (UoFs). Note that they do not necessarily correspond to those in Part 202. The UoFs in this document were composed using tools which determine the connectivity of EXPRESS objects.

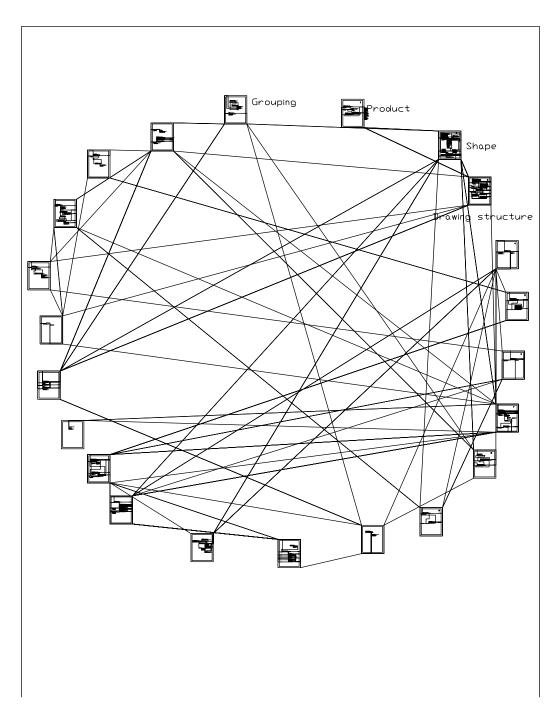
This schema was derived (more or less) automatically from the IS version of Part 202. The entities have been classified into eight groups: Product, Shape, Drawing Structure, Annotation, Draughting Annotation, Appearance, Appearance Elements, and Grouping. In some cases, a group has sub-groups. The overall schema is presented in Figure 1.

#### EXPRESS specification:

```
*)
SCHEMA associated_draughting_ARM;
(*
```

### 2.1 Product

The Product group contains product information, along with **Approval** and **Organization**. The entities of the Product group are shown in Figure 2.



 $Figure~1-Associated\_draughting\_ARM\_schema$ 

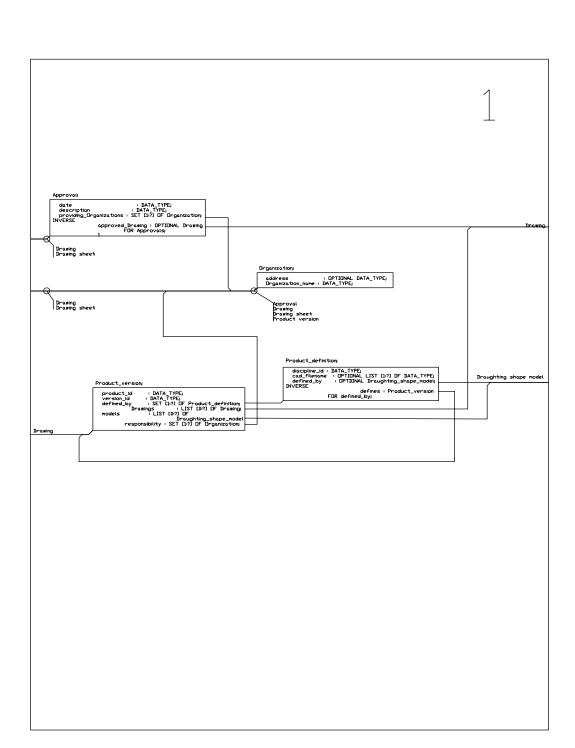


Figure 2 - Product

# 2.1.1 Approval

An **Approval** is information that indicates the **Drawing**, **Drawing\_sheet**, or both have been reviewed for data content and for correctness of the presentation of that data.

### EXPRESS specification:

```
*)

ENTITY Approval;

date : DATA_TYPE;

description : DATA_TYPE;

providing_Organizations : SET [1:?] OF Organization;

INVERSE

approved_Drawing : OPTIONAL Drawing

FOR Approvals;

END_ENTITY;

(*
```

#### Attribute definitions:

date: the date on which the Approval was assigned.

description: the organization-specific release status or the authorized modifications for the revision of the **Drawing**, **Drawing\_sheet**, or both.

#### **EXAMPLES**

1-A description could be "manufacturing release", "see engineering change notice XXX for a description of the changes", or "zone C-8, Dimension 8.00 was 8.25."

providing\_Organizations: The Organizations providing this Approval.

approved\_Drawing: A possible Drawing governed by this Approval.

# 2.1.2 Organization

An **Organization** is a collection of persons or groups that designs, produces, and supplies products and services.

### EXPRESS specification:

```
*)
ENTITY Organization;
address : OPTIONAL DATA_TYPE;
organization_name : DATA_TYPE;
END_ENTITY;
(*
```

#### Attribute definitions:

address: the postal delivery or geographical location of the Organization.

#### **EXAMPLES**

2 - An **Organization** could have a delivery address, a postal address, and an invoice address.

organization\_name: the identification of a particular Organization.

## 2.1.3 Product\_definition

A **Product\_definition** is a characterization of a **Product\_version** for a particular discipline.

#### EXPRESS specification:

#### Attribute definitions:

discipline\_id: the application to which the definition of the product pertains.

#### **EXAMPLES**

3 - The **discipline\_id** could be engineering, manufacturing, quality assurance, or maintenance.

cad\_filename: the name of the file that contains a draughting shape model or a portion of a Draughting\_shape\_model in a computer-aided design system.

defined\_by: the Draughting\_shape\_model geometrically defining this Product\_definition

### **EXAMPLES**

4 - A **Draughting\_shape\_model** is not necessary in the exchange of textual drawings for a product.

defines: the Product\_version which is defined by this Product\_definition.

### 2.1.4 Product\_version

A **Product\_version** is a variant of a product that is, or is intended to be, produced or employed in a production or construction process.

### EXPRESS specification:

```
*)
ENTITY Product_version;
product_id : DATA_TYPE;
```

```
version_id : DATA_TYPE;
defined_by : SET [1:?] OF Product_definition;
drawings : LIST [0:?] OF Drawing;
models : LIST [0:?] OF Draughting_shape_model
responsibility : SET [1:?] OF Organization;
END_ENTITY;
(*
```

#### Attribute definitions:

product\_id: the identification of a product for a given Organization.

version\_id: the identification of a variation of a product for a given Organization.

defined\_by: the Product\_definition object which defines this Product\_version.

drawings: the set of Drawing objects which document this Product\_version.

#### **EXAMPLES**

- 5 Multi-detail drawings document more than one **Product\_version**, tabulated drawings document more than one version of a product, and assembly drawings document the relationship between a **Product\_version** and the multiple **Product\_ version**s which are its components.
- 6 A wheel, that is not documented by a **Drawing**, may be represented as a sub-model in the geometric definition of a car that is documented by the **Drawing**.

models: the Draughting\_shape\_modelwhich geometrically defines this Product\_version.

#### **EXAMPLES**

7 - A **Draughting\_shape\_model** is not necessary in the exchange of textual drawings for a product.

responsibility the Organizations which have responsibility for this Product\_version.

# 2.2 Shape

The Shape group contains entities pertaining to geometric shape. The Shape group is shown in Figure 3.

# 2.2.1 2d\_cartesian\_coordinate\_space

A 2d\_cartesian\_coordinate\_space is a type of Cartesian\_coordinate\_spacethat is defined by two mutually perpendicular axes.

## EXPRESS specification:

```
*)
ENTITY 2d_cartesian_coordinate_space
```

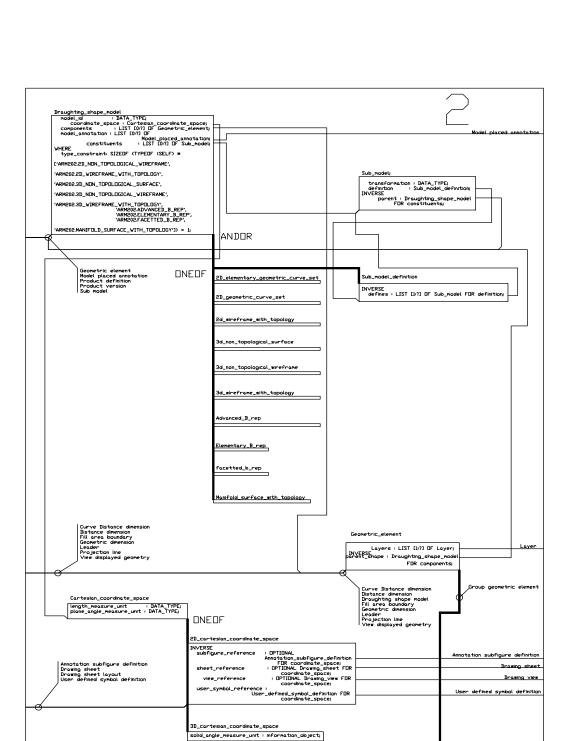


Figure 3 - Shape

#### Attribute definitions:

subfigure\_reference: The Annotation\_subfigure\_definition which has this 2d\_cartesian\_cordinate\_space as a coordinate space.

sheet\_reference: The Drawing\_sheet which has this 2d\_cartesian\_cordinate\_space as a coordinate space.

view\_reference: The Drawing\_view which has this 2d\_cartesian\_cordinate\_space as a co-ordinate space.

user\_symbol\_reference: The User\_defined\_symbol\_definition which has this 2d\_cartesian\_cordinate\_space as a coordinate space.

# 2.2.2 2d\_elementary\_geometric\_curve\_set

A 2d\_elementary\_geometric\_curve\_set is a type of Draughting\_shape\_model that represents the shape of a product or a portion of the shape of a product by a wireframe model without topological information defined by elementary curves in a two- Dimensional coordinate system. This representation is formed by the use of points and elementary curves only. All curves are explicitly trimmed unless they are closed. Elementary curves include circles, composite curves, ellipses, lines, parabolas, hyperbolas, polylines, and trimmed curves.

NOTE – Elementary curves exclude b-spline curves, offset curves, curve replicas, surface curves, curves on surfaces, and curves defined within the parameter space of a surface.

### EXPRESS specification:

```
*)
ENTITY 2d_elementary_geometric_curve_set
SUBTYPE OF Draughting_shape_model;
END_ENTITY;
(*
```

# 2.2.3 2d\_geometric\_curve\_set

A 2d\_geometric\_curve\_set is a type of Draughting\_shape\_model that represents the shape of a product or a portion of the shape of a product by a wireframe model without topological

information defined in a 2-dimensional coordinate system. This representation is formed by the use of points and curves only. All curves are explicitly trimmed unless they are closed.

### EXPRESS specification:

```
*)
ENTITY 2d_geometric_curve_set
SUBTYPE OF Draughting_shape_model;
END_ENTITY;
(*
```

# 2.2.4 2d\_wireframe\_with\_topology

A **2d\_wireframe\_with\_topology** is a type of **Draughting\_shape\_model** that represents the shape of a product or a portion of the shape of a product by a wireframe model defined in a 2-dimensional coordinate system. This representation includes topology that consists of a graph of vertices and edges.

### EXPRESS specification:

```
*)
ENTITY 2d_wireframe_with_topology
SUBTYPE OF (Draughting_shape_model);
END_ENTITY;
(*
```

# 2.2.5 3d\_cartesian\_coordinate\_space

A 3d\_cartesian\_coordinate\_space is a type of Cartesian\_coordinate\_space that is defined by three mutually perpendicular axes.

### EXPRESS specification:

```
*)
ENTITY 3d_cartesian_coordinate_space
SUBTYPE OF (Cartesian_coordinate_space);
   solid_angle_measure_unit : DATA_TYPE;
END_ENTITY;
(*
```

#### Attribute definitions:

solid\_angle\_measure\_unit: the increments used to define solid angular distances within a cartesian coordinate system.

#### **EXAMPLES**

8 - A solid\_angle\_measure\_unit could be a steradian.

# 2.2.6 3d\_non\_topological\_surface

A 3d\_non\_topological\_surface is a type of Draughting\_ shape\_model that represents the shape of a product or a portion of the shape of a product using surface geometry defined in a

3-dimensional coordinate system. This representation is formed by the use of points, curves, and surfaces. These shape models contain no topological information. All curves and surfaces are explicitly trimmed unless they are closed.

### EXPRESS specification:

```
*)
ENTITY 3d_non_topological_surface
SUBTYPE OF (Draughting_shape_model);
END_ENTITY;
(*
```

# 2.2.7 3d\_non\_topological\_wireframe

A 3d\_non\_topological\_wireframe is a type of Draughting\_shape\_model that represents the shape of a product or a portion of the shape of a product using wireframe geometry defined in a 3-dimensional coordinate system. This representation is formed by the use of points and curves. These shape models contain no topological information. All curves are explicitly trimmed unless they are closed.

#### EXPRESS specification:

```
*)
ENTITY 3d_non_topological_wireframe
SUBTYPE OF (Draughting_shape_model);
END_ENTITY;
(*
```

# 2.2.8 3d\_wireframe\_with\_topology

A 3d\_wireframe\_with\_topology is a type of Draughting\_shape\_model that represents the shape of a product or a portion of the shape of a product by a wireframe model defined in a 3-dimensional coordinate system. This representation includes topology that consists of a graph of vertices and edges.

#### EXPRESS specification:

```
*)
ENTITY 3d_wireframe_with_topology
SUBTYPE OF (Draughting_shape_model);
END_ENTITY;
(*
```

# 2.2.9 Advanced\_b\_rep

An Advanced\_b\_rep is a type of Draughting\_shape\_model that represents the shape of a product or a portion of the shape of a product by an advanced boundary representation solid model. The geometric shape of this model is represented using elementary surfaces, sculptured surfaces, swept surfaces, or a combination of these surfaces. This representation is defined by curves and surfaces and the topology that relates them. Boundaries are explicitly defined using topology.

### EXPRESS specification:

```
*)
ENTITY Advanced_b_rep
SUBTYPE OF (Draughting_shape_model);
END_ENTITY;
(*
```

# 2.2.10 Cartesian\_coordinate\_space

A Cartesian\_coordinate\_space is a 2-dimensional or 3-dimensional space defined by a right-handed cartesian coordinate system with the same units on each axis. Each Cartesian\_coordinate\_space is either a 2d\_cartesian\_coordinate\_space or a 3d\_cartesian\_coordinate\_space.

### EXPRESS specification:

#### Attribute definitions:

length\_measure\_unit: the increments used to define linear distances or sizes within a Cartesian\_coordinate\_space.

plane\_angle\_measure\_unit: the increments used to define angular distances within a Cartesian\_coordinate\_space.

# ${\bf 2.2.11 \quad Draughting\_shape\_model}$

A **Draughting\_shape\_model** is a representation of a product or portion of a product, used to create a **Drawing**. This representation consists of geometric elements defined in a coordinate space, and may also contain annotation placed in the same coordinate space, sub-models, or both.

### EXPRESS specification:

```
Elementary_B_rep,
                     Faceted_B_rep,
                     Manifold_surface_with_topology)
               ANDOR Sub_model_definition);
                  : DATA_TYPE;
  model_id
  coordinate_space : Cartesian_coordinate_space;
  components : LIST [0:?] OF Geometric_element;
  model_annotation : LIST [0:?] OF Model_placed_annotation;
  constituents : LIST [0:?] OF Sub_model;
WHERE
  type_constraint: SIZEOF (TYPEOF (SELF) *
                    ['ARM202.2d_NON_TOPOLOGICAL_WIREFRAME',
                     'ARM202.2d_WIREFRAME_WITH_TOPOLOGY',
                     'ARM202.3d_NON_TOPOLOGICAL_SURFACE',
                     'ARM202.3d_NON_TOPOLOGICAL_WIREFRAME',
                     'ARM202.3d_WIREFRAME_WITH_TOPOLOGY',
                     'ARM202.ADVANCED_B_REP',
                     'ARM202.ELEMENTARY_B_REP',
                     'ARM202.FACETTED_B_REP',
                     'ARM202.MANIFOLD_SURFACE_WITH_TOPOLOGY']) = 1;
END_ENTITY;
```

Attribute definitions:

model\_id: the identification of a particular draughting shape model.

coordinate\_space: The Cartesian\_coordinate\_space which is the coordinate space of this Draughting\_shape\_model.

components: The Geometric\_elements which belong to this Draughting\_shape\_model.

model\_annotation: The set of Model\_placed\_annotation objects which are contained in this Draughting\_shape\_model.

constituents: The Sub\_model objects which belong to this Draughting\_shape\_model.

#### Formal propositions:

type\_constraint: The Draughting\_shape\_model shall be a SUPERTYPE of exectly one of 2d\_non\_topological\_wireframe, 2d\_wireframe\_with\_topology, 3d\_non\_topological\_surface, 3d\_non\_topological\_wireframe, 3d\_wireframe\_with\_topology, Advanced\_b\_rep, Elementary\_B\_rep, Facetted\_b\_rep, or Manifold\_surface\_with\_topology.

# 2.2.12 Elementary\_B\_rep

An Elementary\_B\_rep is a type of Draughting\_shape\_model that represents the shape of a product or a portion of the shape of a product by an elementary boundary representation solid model. The geometric shape of this model is represented using planes, cones, cylinders, spheres, and toroids. This representation is defined by curves and surfaces and the topology that relates them. Boundaries are explicitly defined by topology.

#### EXPRESS specification:

```
*)
ENTITY Elementary_B_rep
SUBTYPE OF (Draughting_shape_model);
END_ENTITY;
(*
```

## 2.2.13 Faceted\_B\_rep

A Faceted\_B\_rep is a type of Draughting\_shape\_model that represents the shape of a product or a portion of the shape of a product by a faceted boundary representation solid model. The geometric shape of this model is represented using planar surfaces used as bounding surfaces. This representation is defined by points and planar polygons and the topology that relates them.

### EXPRESS specification:

```
*)
ENTITY Facetted_b_rep
SUBTYPE OF (Draughting_shape_model);
END_ENTITY;
(*
```

## 2.2.14 Geometric\_element

A **Geometric\_element** is a specified type of individual geometry that is used in the representation of the shape of the product.

NOTE – Information in a **Draughting\_callout** may be associated and visually directed to a geometric element by means of a **Projection\_line**. The associativity of **Dimensions** is accomplished by means of a **Geometric\_dimension**, not by the association of a **Projection\_line** to a **Geometric\_element**.

### EXPRESS specification:

#### Attribute definitions:

Layers: the set of Layer objects which contain this Geometric\_element.

parent\_shape: the Draughting\_shape\_model of which this Geometric\_element is a component.

# 2.2.15 Manifold\_surface\_with\_topology

A Manifold\_surface\_with\_topology is a type of Draughting\_shape\_model that represents the shape of a product or a portion of the shape of a product using manifold surfaces with topology. Topology and 3-dimensional curves and surfaces are used to define the boundary of the part.

## EXPRESS specification:

```
*)
ENTITY Manifold_surface_with_topology
SUBTYPE OF (Draughting_shape_model);
END_ENTITY;
(*
```

## 2.2.16 Sub\_model

A Sub\_model is the presentation of a Sub\_model\_definition located within the coordinate system of a Draughting\_shape\_model.

#### EXPRESS specification:

#### Attribute definitions:

transformation: the mathematical values that define the relationship between elements located in the coordinate system of the sub-model definition and their location in the coordinate system of the **Draughting\_shape\_model**.

definition: the Sub\_model\_definition which defines this Sub\_model.

parent: the Draughting\_shape\_model to which this Sub\_model belongs.

### 2.2.17 Sub\_model\_definition

A Sub\_model\_definition is a type of Draughting\_shape\_model that represents a constituent part of a product. The product is represented by a Draughting\_shape\_model of which one or more instances, or copies, of the Sub\_model\_definition are a part.

#### **EXAMPLES**

9 – Sub-model definitions may be created to check alignment and interference or to avoid creating large geometric models by referencing, not duplicating, the same combination of geometric and annotation elements.

#### EXPRESS specification:

#### Attribute definitions:

defines: the set of Sub\_model objects for which this Sub\_model\_definition is the definition.

# 2.3 Drawing Structure

The Drawing Structure group contains entities describing those aspects of draughting which pertain to placing information on a 2-dimensional layout. The Drawing Structure group is shown in Figure 4.

# 2.3.1 Drawing

A **Drawing** is the presentation of product data in a human-interpretable form wherein the physical and functional requirements for that product are presented pictorially and textually.

#### EXPRESS specification:

\*)

```
ENTITY Drawing;
 contract_reference : OPTIONAL LIST [0:?] OF DATA_TYPE;
                         : DATA_TYPE;
 drawing_number
 drawing_version_id : DATA_TYPE;
 drawing_specification : OPTIONAL LIST [1:?] OF DATA_TYPE;
 drawing_type
                        : OPTIONAL DATA_TYPE;
 security_classification : OPTIONAL LIST [1:?] OF DATA_TYPE;
 title
                         : OPTIONAL DATA_TYPE;
 approvals
                         : LIST [0:?] OF Approval;
                         : LIST [1:?] OF Drawing_sheet;
 sheets
 responsibility:
                         : Organization;
INVERSE
 documents: LIST [1:?] OF UNIQUE Product_version
             FOR Drawings;
```

#### Attribute definitions:

END\_ENTITY;

(\*

**contract\_reference:** the identification of an agreement, between two or more parties, that defines activities related to the **Drawing**.

drawing\_number: the identification of a particular Drawing by an organization.

drawing\_version\_id: the identification of a particular version of the Drawing.

CONTROCT\_reference

CONTRO : OPTIONAL LIST (0:7) OF DPTIONAL DATA\_TYPE;
LIST [0:?] OF Approval
LIST [1:?] OF
Drawing\_sheet; INVERSE documents: LIST [1:7] OF UNIQUE Product\_version FOR Drawings) Approval Drawing sheet Product version security\_classification : DPTIDNAL LIST [17] DF
DATA\_TYPE;
sheet\_number
sheet\_number
state\_version\_id
title
coordinate\_space

DATA\_TYPE;
DATA\_T DATA\_TYPE;
DATA\_TYPE;
DATA\_TYPE;
DATA\_TYPE;
DPTIONAL\_DATA\_TYPE. 2D\_cartesian\_coordinate\_space; LIST [0:7] DF Approval; LIST [0:7] DF Drawing\_view; SET [0:7] DF Drawing\_view; LIST[0:7] DF Drawingation; LIST[0:7] DF Drawingation; Sheet\_placed\_annotation; Approvals
views
responsibility
annotation\_objects INVERSE belongs\_to : Drawing 2d cartesian coordinate space Sheet placed annotation Drawing\_view rosing\_view
location : DATA\_TYPE,
location : DPTIDNAL DATA\_TYPE,
rotation : DATA\_TYPE,
coordinate\_space : 2D\_cartesian\_coordinate\_space;
definition : Drawng\_view\_definition
view\_anintation : LIST\_EOYI DI
View\_placed\_aninotation View placed annotation using\_sheet | Drawing\_sheet FOR views; 2d cartesian coordinate space View placed annotation ew\_displayed\_geone try;

is\_governed\_by : Curve\_appearance;
displays : Geonetric\_element;
Geonetric\_element;
DPTIDNAL Invisibility

VERSE

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(lipping | DATA\_TYPE;
scale | DATA\_TYPE;
transformation | DATA\_TYPE;
transformation | DATA\_TYPE;
transformation | LIST\_LIYBE;
view\_cannotation | LIST\_LIYBE;
view\_cannotation | LIST\_LIYBE;
live\_displayed\_geometry;
view\_cannotation | LIST\_LIYBE;
live\_displayed\_geometry;
view\_cannotation | LIST\_LIYBE;
live\_displayed\_model\_annotation |
live\_displayed\_model\_annotation | View\_displayeo\_nocc\_\_\_ INVERSE defined\_views : LIST [1:7] DF Dnawing\_view FDR\_viewsj display\_governed\_by : LIST [0:7] DF Appearance; displays : Model\_placed\_annotation; vVERSE -Appearance is\_displayed\_in : Drawing\_view\_definition FOR view\_annotation;

Figure 4 – Drawing Structure

drawing\_specification: the identification of a standard to which the **Drawing** conforms. This standard specifies the presentation forms used in the **Drawing**.

drawing\_type: the category of the Drawing. It may indicate the information content.

#### **EXAMPLES**

10 – A **drawing\_type** could be an assembly drawing, a casting drawing, a piping diagram, an elevation drawing, or a land title drawing.

**security\_classification:** the organization and external designation of the level of protection from unauthorized access to the **Drawing**.

title: a description of the content or subject matter of the Drawing.

approvals: the Approval objects which govern this Drawing.

sheets: the set of Drawing\_sheets which belong to this Drawing.

responsibility: the Organization which has responsibility for this Drawing.

documents: the set of Product\_versions which are documented by this Drawing. A Drawing may document more than one product, but the Drawing will only document one revision of each product.

# 2.3.2 Drawing\_sheet

A **Drawing\_sheet** is a logical division of a **Drawing** into a 2-dimensional area for the presentation of product data. A **Drawing\_sheet** contains at least one **Drawing\_view** or one **Draughting\_annotation**.

#### EXPRESS specification:

```
ENTITY Drawing_sheet
security_classification : OPTIONAL LIST [1:?] OF
DATA TYPE;
sheet_number
                       : DATA_TYPE;
                       : DATA_TYPE;
sheet_version_id
                       : DATA_TYPE;
size
title
                       : OPTIONAL DATA_TYPE.
                      : 2d_cartesian_coordinate_space;
coordinate_space
                       : LIST [0:?] OF Approval;
approvals
views
                       : LIST [0:?] OF Drawing_view;
                       : SET [0:?] OF Organization;
responsibility
annotation_objects : LIST[0:?] OF Sheet_placed_annotation;
INVERSE
belongs_to : Drawing
             FOR sheets:
END_ENTITY;
```

(\*

## Attribute definitions:

**security\_classification:** the organization and external designation of the level of protection from unauthorized access to the **Drawing\_sheet**.

sheet\_number: the page number for a particular Drawing\_sheet.

sheet\_version\_id: the identification of a particular version of the Drawing\_sheet.

NOTE - The **sheet\_version\_id** is typically taken from a sequential series.

size: the physical size of the presentation area of the **Drawing\_sheet**. The physical size is defined by the length and width of the sheet in specified units of measure.

NOTE – The standard sheet size designator for a specified draughting standard, such as ANSI Y14.2 or ISO STD HDBK 12, can be derived from these values.

title: a description of the content or subject matter of the Drawing\_sheet.

coordinate\_space: the 2d\_cartesian\_coordinate\_space which acts as the coordinate space of this Drawing\_sheet.

approvals: The set of Approval objects which govern this Drawing\_sheet.

views: The set of Drawing\_views which are contained in this Drawing\_sheet.

NOTE – A **Drawing\_sheet** may contain only annotation if views of the **Draughting\_shape\_model** are not defined or if the **Product\_version** is not defined by a **Draughting\_shape\_model**.

responsibility: The Organization which has responsibility for this Drawing\_sheet.

annotation\_objects: The set of Sheet\_placed\_annotation objects which are contained in this Drawing\_sheet.

NOTE - A **Drawing\_sheet** may contain only views of the **Draughting\_shape\_model** which defines the **Product\_version** and no additional annotation.

belongs\_to: The Drawing to which this Drawing\_sheet belongs.

# 2.3.3 Drawing\_sheet\_layout

A Drawing\_sheet\_layout is a type of User\_defined\_symbol\_definition that specifies the layout, or format, of a sheet of a Drawing.

NOTE – The **Drawing\_sheet\_layout** may contain the title block, revision block, drawing zones, and microfilm alignment marks.

### EXPRESS specification:

```
*)
ENTITY Drawing_sheet_layout
SUBTYPE OF ( User_defined_symbol_definition);
END_ENTITY;
(*
```

# 2.3.4 Drawing\_view

A **Drawing\_view** is a presentation on a **Drawing\_sheet** of a 2-dimensional projection of a **Draughting\_shape\_model**, together with any annotation that refers to, or is relevant to, the view.

NOTE - The 2-dimensional projection is specified by a **Drawing\_view\_definition**.

## EXPRESS specification:

```
*)

ENTITY Drawing_view

location : DATA_TYPE;

name : OPTIONAL DATA_TYPE;

rotation : DATA_TYPE;

coordinate_space : 2d_cartesian_coordinate_space;

definition : Drawing_view_definition;

view_annotation : LIST [0:?] OF View_placed_annotation;

INVERSE

using_sheet : Drawing_sheet

FOR views;

END_ENTITY;

(*
```

### Attribute definitions:

**location:** the position of the origin of the coordinate system of the **Drawing\_view** relative to the origin of the coordinate system of the **Drawing\_sheet** where it is placed.

name: the identification of a particular Drawing\_view.

rotation: the angle, measured counter-clockwise, between the x-axis of the coordinate system of the **Drawing\_view** and the x-axis of the coordinate system of the **Drawing** sheet where it is placed.

coordinate\_space: The 2d\_cartesian\_coordinate\_space entity which defines the coordinate
space for the Drawing\_view.

definition: the Drawing\_view\_definition entity which defines this Drawing\_view.

view\_annotation: The set of View\_placed\_annotation objects contained in this Drawing\_view.

using\_sheet: the Drawing\_sheet which contains this Drawing\_view.

NOTE – A **Drawing\_sheet** may contain only annotation if views of the **Draughting\_shape\_model** are not defined or if the **Product\_version** is not defined by a **Draughting\_shape\_model**.

# 2.3.5 Drawing\_view\_definition

A **Drawing\_view\_definition** is the set of instructions for producing a 2-dimensional planar projection of a draughting shape model from a specified position within its coordinate system. Additionally, clipping boundaries are specified to limit the content of the view, and a scale is specified to define the size of the presentation of the projected elements.

NOTE – The transformation for a **Draughting\_shape\_model** defined in 2-dimensional space includes only X and Y translation or rotation.

## EXPRESS specification:

```
*)

ENTITY Drawing_view_definition;

clipping : DATA_TYPE;

scale : DATA_TYPE;

transformation : DATA_TYPE;

view_geometry : LIST [1:?] OF View_displayed_geometry;

view_annotation : LIST [0:?] OF View_displayed_model_annotation;

INVERSE

defined_views : LIST [1:?] OF Drawing_view

FOR views;

END_ENTITY;

(*
```

#### Attribute definitions:

clipping: the geometric information necessary to define a 2-dimensional area or a 3-dimensional volume that encloses all viewable geometric and annotation elements of a **Draughting\_shape\_model**. Only those elements, or portions of any elements, that fall within this boundary will be displayed.

scale: the ratio between the size of the elements as defined in the **Draughting\_shape\_model** and the size of the elements as presented in the **Drawing\_view**.

transformation: the mathematical values that define the relationship between elements located in the coordinate system of the **Draughting\_shape\_model** and their location in the coordinate system of the **Drawing** view.

view\_geometry: the set of View\_displayed\_geometry objects which are displayed in this Drawing\_view\_definition.

view\_annotation: the View\_displayed\_model\_annotation objects which are displayed in this Drawing\_view\_definition.

defined\_views: the set of **Drawing\_view** entities which are defined by this **Drawing\_view\_-** definition.

# 2.3.6 View\_displayed\_geometry

A View\_displayed\_geometry is the identification and assignment of appearance characteristics to a specific Geometric\_element of the Draughting\_shape\_model when the element is presented in a Drawing\_view.

NOTE – A geometric point in the **Draughting\_shape\_model** specifies a location without a physical definition that can be displayed in a **Drawing\_view**. A **Point\_marker\_symbol** can be positioned in the **Draughting\_shape\_model** to represent the existence of the geometric point.

#### EXPRESS specification:

#### Attribute definitions:

is\_governed\_by: a Curve\_appearance which governs the display of this View\_displayed\_geometry.

displays: the Geometric\_element which is displayed as this View\_displayed\_geometry.

visibility: a possible Invisibility object which governsthe display of this View\_displayed\_geometry.

is\_displayed\_in: the Drawing\_view\_definition in which this View\_displayed\_geometry is displayed.

# 2.3.7 View\_displayed\_model\_annotation

A View\_displayed\_model\_annotation is the identification and assignment of appearance characteristics to a Model\_placed\_annotation within the Draughting\_shape\_model when the annotation is presented in a Drawing\_view.

NOTE – The appearance of an element for a specific visual presentation is governed by the last set of appearance characteristics assigned to it. Appearance characteristics assigned after the element has been defined with a set of appearance characteristics will override those which are part of the definition. Each new set of characteristics which are assigned will override those previously assigned. However, when an element is instanced or viewed through a viewing pipeline, the appearance characteristics assigned for that instance or view only apply to that instance or view and will not alter the original definition of that element.

#### EXPRESS specification:

```
*)
ENTITY View_displayed_model_annotation;
```

#### Attribute definitions:

display\_governed\_by: the set of Appearance objects which govern the display of this View\_displayed\_model\_annotation.

displays: the Model\_placed\_annotation which is displayed by this View\_displayed\_model\_annotation.

is\_displayed\_in: the Drawing\_view\_definition which displays this View\_displayed\_model\_annotation.

### 2.4 Annotation

The Annotation group contains those **Annotation\_elements** which are general in nature, as opposed to those pertaining strictly to draughting.

### 2.4.1 Annotation\_element

An Annotation\_element is a type of **Draughting\_annotation** that is the lowest-level discrete element that can either serve as annotation itself, or be used as a constituent of other annotation. The **Annotation\_element** entity is shown in Figure 5.

#### EXPRESS specification:

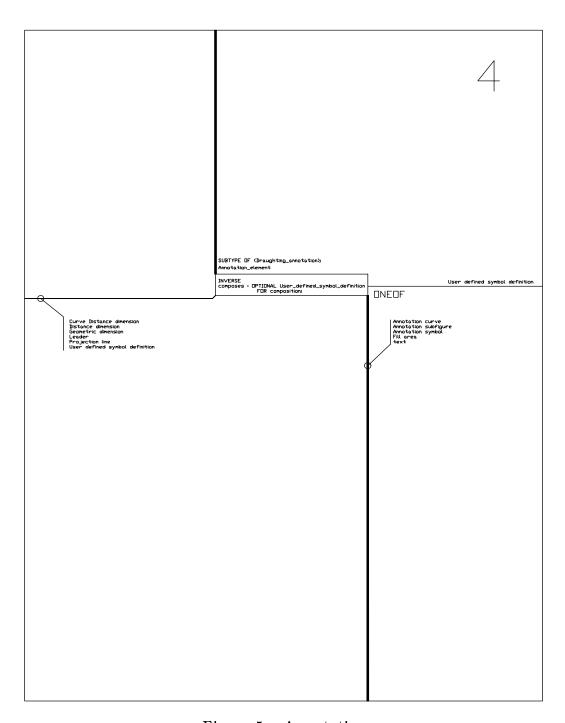


Figure 5 – Annotation

### 2.5 Text

#### 2.5.1 Text

A **Text** is a type of **Annotation\_element** that is a collection of characters which convey somehuman-interpretable information. Elements related to **Text** are show in Figure 6.

### EXPRESS specification:

```
*)
ENTITY Text
SUBTYPE OF (Annotation_element);
  alignment
                 : DATA_TYPE;
  blanking_box
                 : OPTIONAL DATA_TYPE;
  displayed_box : OPTIONAL DATA_TYPE;
  mirror_angle : OPTIONAL DATA_TYPE;
  surrounding_box : OPTIONAL DATA_TYPE;
  appearance
                 : Text_appearance;
  composition
                 : LIST [1:?] OF Text_string;
INVERSE
  draughting_callout_composition : OPTIONAL Draughting_callout
                                    FOR callout_text;
END_ENTITY;
```

#### Attribute definitions:

alignment: a reference point on the text baseline, either left, right, or centre, that is used to align successive lines of text.

**blanking\_box:** an area that the text occupies and is used to suppress the visual presentation of all other elements which are within this area.

displayed\_box: a rectangular box, composed of Annotation\_curves, that encloses text where one side of the box is parallel to the text baseline.

mirror\_angle: the angle, measured in a counter-clockwise direction from the text baseline, to an axis about which the text is mirrored. The mirror axis and text baseline intersect at the location of the text.

surrounding\_box: the physical space that the text occupies and is defined by width, the distance of the left-most point of the left-most character to the right-most point of the right-most character measured parallel to the text baseline, and height, the distance of the lowest point of the lowest-reaching character to the highest point of the highest-reaching character measured perpendicular to the text baseline.

appearance: the default Text\_appearance for this Text.

composition: the set of Text\_string objects which compose this Text.

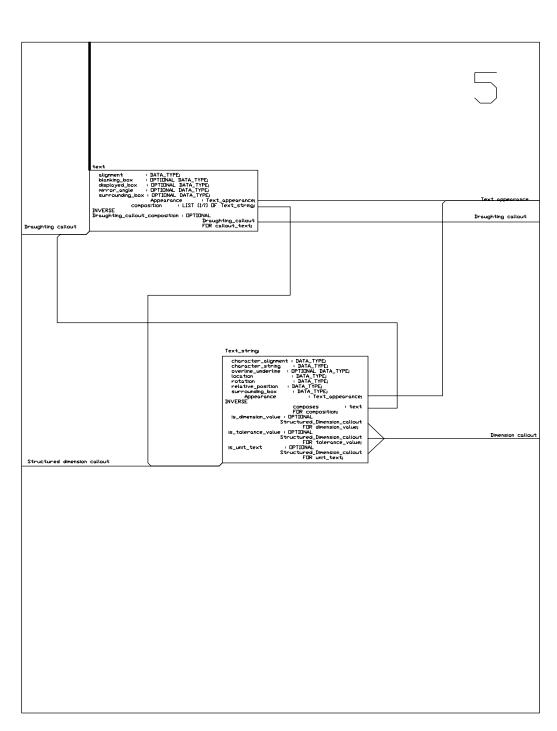


Figure 6 – Text elements

draughting\_callout\_composition: the Draughting\_callout which is composed by this Text object.

# 2.5.2 Text\_string

A **Text\_string** is the smallest unit of text and is a collection of one or more characters that convey some human-interpretable information.

### EXPRESS specification:

```
*)
ENTITY Text_string;
 character_alignment : DATA_TYPE;
 character_string : DATA_TYPE;
 overline_underline : OPTIONAL DATA_TYPE;
 location : DATA_TYPE;
 rotation
             : DATA_TYPE;
 relative_position : DATA_TYPE;
 surrounding_box
                    : DATA_TYPE;
 appearance
                    : Text_appearance;
INVERSE
 composes
                : Text
                   FOR composition;
 is_dimension_value : OPTIONAL Structured_dimension_callout
                      FOR dimension value:
 is_tolerance_value : OPTIONAL Structured_dimension_callout
                      FOR tolerance_value;
 is_unit_text : OPTIONAL Structured_dimension_callout
                      FOR unit_text;
END_ENTITY;
```

#### Attribute definitions:

**character\_alignment:** the relative position of successive characters in a string of text. The **character\_alignment** is either left, right, up, or down.

character\_string: the list of characters that compose the string of text.

overline\_underline: the specification that there is a line placed either over or under the Text\_string. The overline\_underline need not be specified for a particular Text\_string.

location: the position of the Text\_string in the placement coordinate system.

**rotation:** the angle, measured counter-clockwise, between the baseline of the text and the x-axis of the coordinate system into which it is being placed.

relative\_position: the location of the **Text\_string** with respect to the location of the **Text** of which it is a component.

surrounding\_box: the physical space that the **Text\_string** occupies and is defined by width, the distance of the left-most point of the left-most character to the right-most point of the right-

most character measured parallel to the text baseline, and height, the distance of the lowest point of the lowest-reaching character to the highest point of the highest-reaching character measured perpendicular to the text baseline.

appearance: the Text\_appearance object which applies to this Text\_string.

composes: the Text object of which this Text\_string is a component.

is\_dimension\_value: the Structured\_dimension\_callout for which this Text\_string provides a dimension value.

is\_tolerance\_value: the Structured\_dimension\_callout for which this Text\_string provides a tolerance value.

is\_unit\_text: the Structured\_dimension\_callout for which this Text\_string provides a unit text.

## 2.6 Annotation Curve

### 2.6.1 Annotation\_curve

An Annotation\_curve is a type of Annotation\_element that is a 2-dimensional trimmed curve used only to annotate a Drawing or a Draughting\_shape\_model and which is defined in the coordinate system in which it is used. An Annotation\_curve does not define the shape of the product. Each Annotation\_curve may be a Directed\_curve. The Annotation\_curve entity is shown in Figure 7.

## EXPRESS specification:

### Attribute definitions:

appearance: The Curve\_appearance which applies to this Annotation\_curve.

# 2.7 Annotation Symbol

Entities relate to **Annotation\_symbol** are show in Figure 8.

Annotation\_curve
Appearance | Curve\_appearance|
INVERSE
composes | DPTIDNAL Draughting\_callout
FIR composition
defines | DPT definition Draughting callout Fill area boundary Draughting callout Fill area boundary

Figure 7 – Annotation curve

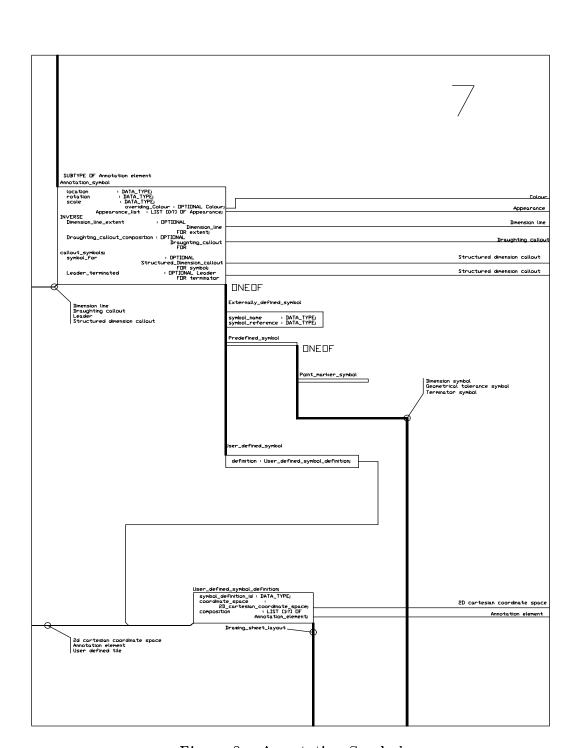


Figure 8 – Annotation Symbol

# 2.7.1 Annotation\_symbol

An Annotation\_symbol is a type of Annotation\_element that is the presentation of a symbol definition that is either externally defined, predefined, or defined explicitly as a combination of annotation elements. The Annotation\_symbol is located within the coordinate system of a Drawing\_sheet, Drawing\_view, Draughting\_shape\_model, or another symbol.

#### EXPRESS specification:

```
*)
ENTITY Annotation_symbol
SUPERTYPE OF (ONEOF (Externally_defined_symbol,
             Predefined_symbol,
             User_defined_symbol))
SUBTYPE OF (Annotation_element);
                  : DATA_TYPE;
 location
 rotation
                 : DATA_TYPE;
                 : DATA_TYPE;
 overiding_Colour : OPTIONAL Colour;
 appearance_list : LIST [0:?] OF Appearance;
INVERSE
 Dimension_line_extent
                                : OPTIONAL Dimension_line
                                   FOR extent;
 Draughting_callout_composition : OPTIONAL Draughting_callout
                                   FOR callout_symbols;
                                : OPTIONAL Structured_dimension_callout
 symbol_for
                                   FOR symbol;
                                : OPTIONAL Leader
 Leader_terminated
                                   FOR terminator
END_ENTITY;
(*
```

#### Attribute definitions:

location: the position of the origin of the coordinate system within which the symbol definition exists relative to the origin of the coordinate system into which the symbol is being placed.

rotation: the angle, measured counter-clockwise, between the x-axis of the coordinate system within which the symbol definition exists and the x-axis of the coordinate system into which the symbol is being placed.

scale: the ratio between the size of the symbol as defined and the size of the symbol as presented. The scale in the x-coordinate need not equal the scale in the y-coordinate.

overiding\_Colour: the overiding Colour for this Annotation\_symbol.

appearance\_list: The set of Appearances applying to this Annotation\_symbol.

symbol\_for: the Structured\_Dimension\_callout which has as a symbol this Annotation\_symbol.

Dimension\_line\_extent: the Dimension\_line whose extent is indicated by this Annotation\_symbol.

Draughting\_callout\_composition: the Draughting\_calloutwhich is composed of by this Annotation\_symbol.

symbol\_for: the Structured\_Dimension\_callout which has this Annotation\_symbol as a symbol.

Leader\_terminated: The Leader terminated by this Annotation\_symbol.

# 2.7.2 Externally\_defined\_symbol

An Externally\_defined\_symbol is a type of Annotation\_symbol in which the definition of the symbol is found in a known source. This known source is agreed to by all parties involved in the exchange of the **Drawings** on which the symbol appears. The definition of the symbol shall include the specification of the origin of the symbol and all constituent components of the symbol, their size, appearance, and relative location.

NOTE – The appearance of the symbol components may include curve width, line font, text font, and colour.

#### EXPRESS specification:

```
*)
ENTITY Externally_defined_symbol
SUBTYPE OF (Annotation_symbol);
symbol_name : DATA_TYPE;
symbol_reference : DATA_TYPE;
END_ENTITY;
(*
```

#### Attribute definitions:

symbol\_name: the identification of a particular symbol within the known source.

**symbol\_reference:** the known source that contains a set of symbols from which the symbol is selected.

# 2.7.3 Point\_marker\_symbol

A Point\_marker\_symbol is a type of Predefined\_symbol that is used to visually present the location of a point in a Draughting\_shape\_model, Drawing\_sheet, Drawing\_view, or another symbol.

```
*)
ENTITY Point_marker_symbol
SUBTYPE OF (Predefined_symbol);
END_ENTITY;
(*
```

# 2.7.4 Predefined\_symbol

A **Predefined\_symbol** is a type of **Annotation\_symbol** in which the definition of the symbol is explicitly defined in ISO 10303.

#### EXPRESS specification:

# 2.7.5 User\_defined\_symbol

A User\_defined\_symbol is a type of Annotation\_symbol in which the definition of the symbol is an explicit collection of Annotation\_elements.

## EXPRESS specification:

```
*)
ENTITY User_defined_symbol
SUBTYPE OF (Annotation_symbol);
definition: User_defined_symbol_definition;
END_ENTITY;
(*
```

### Attribute definitions:

definition: the User\_defined\_symbol\_definition object which defines this User\_defined\_symbol.

# 2.7.6 User\_defined\_symbol\_definition

A User\_defined\_symbol\_definition is a collection of defined Annotation\_elements, along with their placements, in a definitional coordinate space that represent a distinct concept.

## EXPRESS specification:

```
*)

ENTITY User_defined_symbol_definition;
symbol_definition_id : DATA_TYPE;
coordinate_space : 2d_cartesian_coordinate_space;
composition : LIST [1:?] OF Annotation_element;
END_ENTITY;
(*
```

#### Attribute definitions:

**symbol\_definition\_id:** the identification of a particular symbol.

coordinate\_space: the 2dcartesian\_coordinate\_space which defines the coordinate space for this User\_defined\_symbol\_definition.

composition: the set of Annotation\_element objects which compose the definition of this User\_defined\_symbol\_definition.

# 2.8 Annotation Subfigure

Entities related to Annotation Subfigure are shown in Figure 9.

# 2.8.1 Annotation\_subfigure

An Annotation\_subfigure is a type of Annotation\_element that is the presentation of an Annotation\_subfigure\_definition located within the coordinate system of a Drawing\_sheet, a Drawing\_view, a Draughting\_shape\_model, or another subfigure.

#### EXPRESS specification:

```
*)
ENTITY Annotation_subfigure
SUBTYPE OF (Annotation_element);
location : DATA_TYPE;
rotation : DATA_TYPE;
scale : DATA_TYPE;
definition : Annotation_subfigure_definition;
END_ENTITY;
(*
```

#### Attribute definitions:

location: the position of the origin of the coordinate system in which the subfigure is defined relative to the origin of the coordinate system into which the subfigure is being placed.

**rotation:** the angle, measured counter-clockwise, between the x-axis of the coordinate system in which the subfigure is defined and the x-axis of the coordinate system into which the subfigure is being placed.

scale: the ratio between the size of the subfigure as defined and the size of the subfigure as presented. The scale in the x-coordinate need not equal the scale in the y-coordinate.

definition: The Annotation\_subfigure\_definition which defines this Annotation\_subfigure.

# 2.8.2 Annotation\_subfigure\_definition

An Annotation\_subfigure\_definition is a collection of defined Annotation\_elements, along with their placements, in a definitional coordinate space.

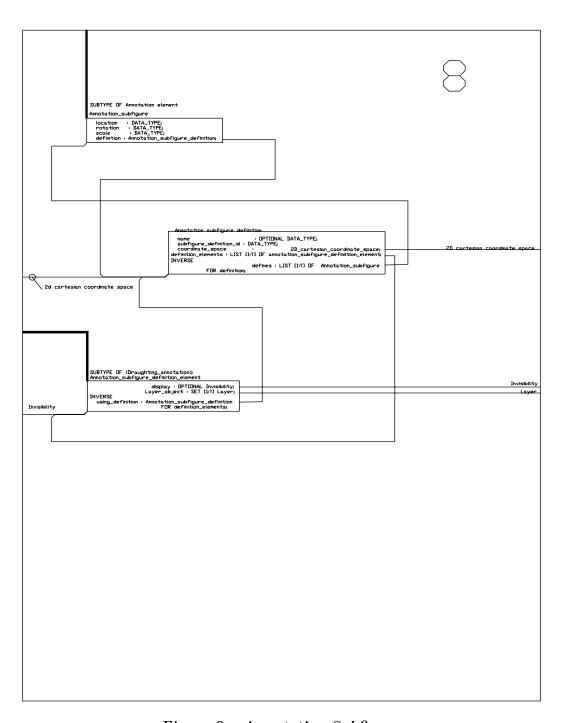


Figure 9 - Annotation Subfigure

```
*)

ENTITY Annotation_subfigure_definition;

name : OPTIONAL DATA_TYPE;

subfigure_definition_id : DATA_TYPE;

coordinate_space : 2d_cartesian_coordinate_space;

definition_elements : LIST [1:?] OF

annotation_subfigure_definition_element;

INVERSE

defines : LIST [1:?] OF Annotation_subfigure

FOR definition;

END_ENTITY;

(*
```

Attribute definitions:

name: the identification of a particular subfigure definition.

subfigure\_definition\_id: the identification of this particular Annotation\_subfigure\_definition.

coordinate\_space: the coordinate space for this Annotation\_subfigure\_definition.

definition\_elements: The set of Annotation\_subfigure\_definition\_elements which compose this Annotation\_subfigure\_definition.

defines: the set of Annotation\_subfigure objects for which this Annotation\_subfigure\_definition is the definition.

# 2.8.3 Annotation\_subfigure\_definition\_element

An Annotation\_subfigure\_definition\_element is annotation that is used as a constituent of an Annotation\_subfigure\_definition.

### EXPRESS specification:

```
*)
ENTITY Annotation_subfigure_definition_element
SUBTYPE OF (Draughting_annotation);
display : OPTIONAL Invisibility;
layer_object : SET [1:?] Layer;
INVERSE
using_definition : Annotation_subfigure_definition
FOR definition_elements;
END_ENTITY;
(*
```

#### Attribute definitions:

display: the Invisibility object which may govern the display of this Annotation\_subfigure\_definition\_element.

using\_definition: the Annotation\_subfigure\_definition of which this Annotation\_subfigure\_definition\_element is a component.

layer\_object: the Layers containing this Annotation\_subfigure\_definition\_element.

# 2.9 Fill Area

Entities related to Fill Area are shown in Figure 10.

## 2.9.1 Fill\_area

A Fill\_area is a type of Annotation\_element that is a bounded area containing colouring, hatching, or tiling that indicate its extent and content. A Fill\_area communicates some aspect of a physical part characteristic, distinguishes some aspect of a physical part from its surroundings, is part of another piece of annotation, or is used as annotation by itself.

#### NOTES

- 1 **Fill\_area**s are derived from **Geometric\_elements**, **Annotation\_curves**, or a combination of both. The two types of curves can be combined if the **Geometric\_elements** do not result in a closed boundary necessary for the confinement of the filled area. Only those **Annotation\_curves** used for geometric construction are included in the boundary of a **Fill\_area**.
- 2 One Fill\_area can be defined coincident with another Fill\_area, each having separate Fill\_area\_appearances. Among the set of coincidental Fill\_areas, if there is no Fill\_area defined with a Solid\_Fill\_area identified as the background colour, the default background colour is transparent.

## EXPRESS specification:

```
*)
ENTITY Fill_area
SUBTYPE OF (Annotation_element );
reference_point : OPTIONAL DATA_TYPE;
fill_Appearance : Fill_area_appearance;
boundary : LIST [1:?] OF Fill_area_boundary;
END_ENTITY;
(*
```

# Attribute definitions:

reference\_point: a point within the Fill\_area used in the placement and initiation of the Fill\_area\_appearance. The reference\_point establishes a point through which a line of a Hatching\_pattern passes or at which the origin of a Tile is located. The reference\_point also establishes the point at which the first visible segment of a Line\_font used as the Curve\_appearance for a Hatching\_pattern starts.

fill\_Appearance: the Fill\_area\_appearance which applies to this Fill\_area.

boundary: the set of Fill\_area\_boundary objects which bound this Fill\_area.



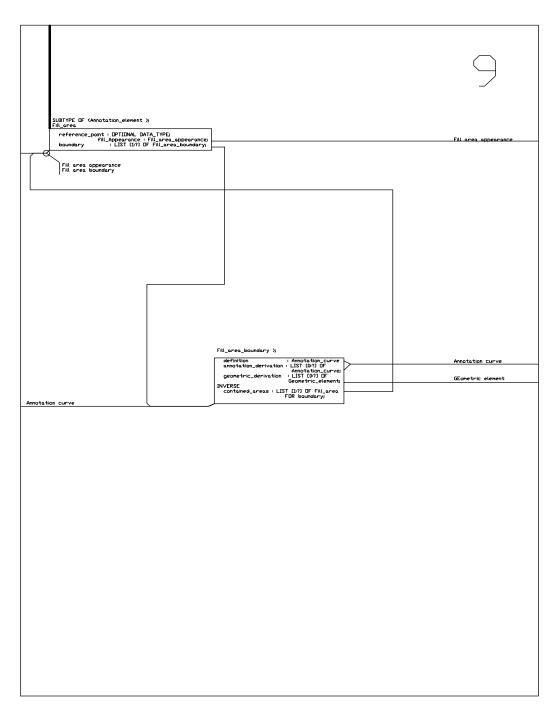


Figure 10 – Fill Area

# 2.9.2 Fill\_area\_boundary

A Fill\_area\_boundary is an Annotation\_curve in the same coordinate space that defines the limits of a Fill\_area. The curve is closed and not self-intersecting. In a 3-dimensional fill area, the curve either forms a closed curve on a planar surface or is coincident with the boundary of a closed surface.

NOTE – The curves composing the **Fill\_area\_boundary** are derived from, and coincident with, the geometric curves or surfaces and the **Annotation\_curves** that define the extent of the **Fill\_area**.

#### EXPRESS specification:

```
*)

ENTITY Fill_area_boundary;

definition : Annotation_curve
annotation_derivation : LIST [0:?] OF Annotation_curve;
geometric_derivation : LIST [0:?] OF Geometric_element;
INVERSE
contained_areas : LIST [1:?] OF Fill_area
FOR boundary;

END_ENTITY;
(*
```

#### Attribute definitions:

definition: the Annotation\_curve which defines this Fill\_area\_boundary.

annotation\_derivation: the set of Annotation\_curve objects which form the basis for this Fill\_area\_boundary.

geometric\_derivation: the set of Geometric\_element objects which form the basis for this Fill\_area\_boundary.

contained\_areas: the set of Fill\_area objects which are contained within this Fill\_area\_boundary.

# 2.10 Draughting Annotation

The Draughting Annotation group contains those annotation entities which pertain to the draughting application, as opposed to those which are general in nature.

# 2.10.1 Draughting\_annotation

A Draughting\_annotation is text and symbology applied to either a Drawing\_sheet, Drawing\_view, another piece of annotation, or a Draughting\_shape\_model, for the purpose of communicating product data and drawing interpretation information. The Draughting\_annotation entity is shown in Figure 11.

```
*)
ENTITY Draughting_annotation
```



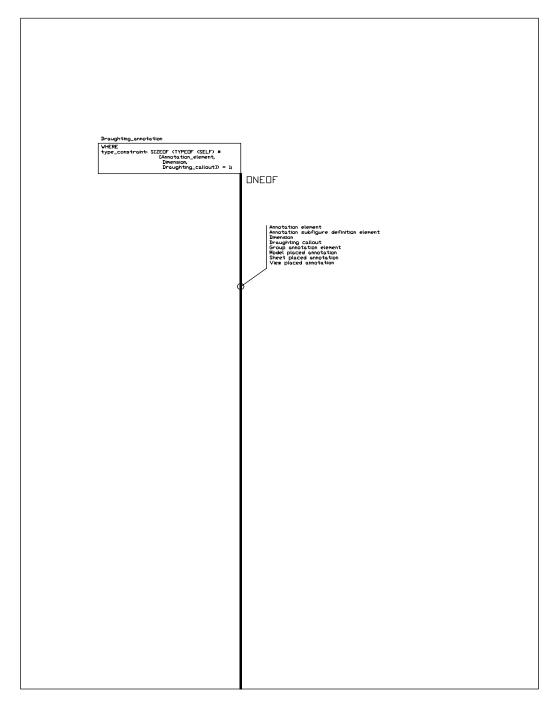


Figure 11 – Draughting Annotation

### Formal propositions:

type\_constraint: A Draughting\_annotation shall be the supertype of exactly one of Annotation\_element, Dimension, or Draughting\_callout.

# 2.11 Conventional Dimensions

The Conventional Dimensions sub-group contains those dimension entities which do not associate with model geometry. Entities related to Conventional Dimensions are shown in Figure 12.

# 2.11.1 Dimension

A Dimension is a type of Draughting\_annotation that is the graphical presentation of the dimension value, associated information, and the necessary symbology to accurately depict its area of application.

#### EXPRESS specification:

### Attribute definitions:

primary\_callout: The Dimension\_callout which is the primary callout for this Dimension.

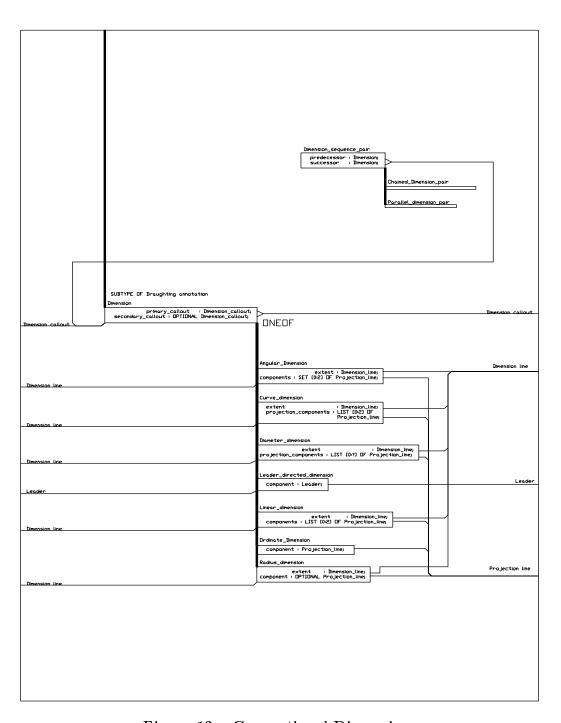


Figure 12 - Conventional Dimensions

secondary\_callout: The Dimension\_callout which is the secondary callout for this Dimension.

NOTE – The primary callout is the dimension value, tolerance information, and any assoicated notes specified in the primary unit of measure for that **Drawing\_view**, **Drawing\_sheet**, or **Drawing**. The secondary callout is the same information specified in a second unit of measure. The primary callout could be in millimeters and the secondary in inches.

# 2.11.2 Angular\_Dimension

An **Angular\_Dimension** is a type of **Dimension** that is the graphical presentation of a value of the angle between two elements that converge on a common point or line.

### EXPRESS specification:

```
*)
ENTITY Angular_dimension
SUBTYPE OF Dimension;
extent : Dimension_line;
components : SET [0:2] OF Projection_line;
END_ENTITY;
(*
```

Attribute definitions:

extent: the extent of this Angular\_Dimension.

components: the components of this Angular\_Dimension.

# 2.11.3 Chained\_Dimension\_pair

A Chained\_Dimension\_pair is a type of Dimension\_sequence\_pair that is the relationship between two Dimensions in which the terminus of one Dimension initializes the next Dimension in the sequence.

# EXPRESS specification:

```
*)
ENTITY Chained_Dimension_pair
SUBTYPE OF (Dimension_sequence_pair);
END_ENTITY;
(*
```

## 2.11.4 Curve\_dimension

A Curve\_dimension is a type of Dimension that is the graphical presentation of a value of the distance between two elements, measured along a curved path, or the length of a curved element.

```
*)
ENTITY Curve_dimension
```

#### Attribute definitions:

extent: The Dimension\_line giving the extent of this Curve\_dimension.

projection\_components: The set of Projection\_lines which are components of this Curve\_dimension.

# 2.11.5 Diameter\_dimension

A Diameter\_dimension is a type of Dimension that is the graphical presentation of a value of the diametrical size of a circular element.

### EXPRESS specification:

```
*)
ENTITY Diameter_dimension
SUBTYPE OF (Dimension);
extent : Dimension_line;
projection_components : LIST [0:?] OF Projection_line;
END_ENTITY;
(*
```

### Attribute definitions:

extent: A Dimension\_line giving the extent of the Diameter\_dimension.

projection\_components: A set of Projection\_lines which are components of this Diameter\_dimension.

# 2.11.6 Dimension\_sequence\_pair

A Dimension\_sequence\_pair is the relationship between two adjacent Dimensions that share a Projection—-line.

# EXPRESS specification:

### Attribute definitions:

**predecessor:** The **Dimension** which is the predecessor in the relationship being represented by this **Dimension\_sequence\_pair**.

successor: The **Dimension** which is the successor in the relationship being represented by this **Dimension\_sequence\_pair**.

# 2.11.7 Leader\_directed\_dimension

A Leader\_directed\_dimension is a type of Dimension that is the graphical presentation of a dimension value and is guided to the feature being dimensioned with a Leader.

## EXPRESS specification:

```
*)
ENTITY Leader_directed_dimension
SUBTYPE OF (Dimension);
  component : Leader;
END_ENTITY;
(*
```

#### Attribute definitions:

component: the Leader object which has this Leader\_directed\_dimension as a component.

# 2.11.8 Linear\_dimension

A Linear\_dimension is a type of Dimension that is the graphical presentation of a value of linear distance measured between two points along a straight path.

#### EXPRESS specification:

```
*)
ENTITY Linear_dimension
SUBTYPE OF (Dimension);
extent : Dimension_line;
components : LIST [0:2] OF Projection_line;
END_ENTITY;
(*
```

### Attribute definitions:

extent: the Dimension\_line which shows the extent of this Linear\_dimension.

components: the set of Projection\_line objects which act as components of this Linear\_dimension.

# 2.11.9 Ordinate\_Dimension

An **Ordinate\_Dimension** is a type of **Dimension** that is the graphical presentation of a value of linear distance measure where the linear distance is parallel to an axis of the coordinate system of the item being dimensioned. The origin or datum of the **Ordinate\_dimension** is a point, line, or plane surface corresponding to or coincident with an axis in the plane of the dimension and perpendicular to the direction of measurement. Only the terminus of the dimension extent is indicated by a **Projection\_line** parallel to the datum, the dimension value, and associated information.

## EXPRESS specification:

```
*)
ENTITY Ordinate_Dimension
SUBTYPE OF ( Dimension);
  component : Projection_line;
END_ENTITY;
(*
```

## Attribute definitions:

component: the Projection\_line which is a component of this Ordinate\_Dimension.

# 2.11.10 Parallel\_dimension\_pair

A Parallel\_dimension\_pair is a type of Dimension\_sequence\_pair that is the relationship between two Dimensions of the same type, wherein their dimension lines are parallel and share a common baseline or datum.

# EXPRESS specification:

```
*)
ENTITY Parallel_dimension_pair
SUBTYPE OF (Dimension_sequence_pair);
END_ENTITY;
(*
```

# 2.11.11 Radius\_dimension

A Radius\_dimension is a type of Dimension that is the graphical presentation of the value of the radial distance from the centre of a circular element to a point on the element.

# EXPRESS specification:

```
*)
ENTITY Radius_dimension
SUBTYPE OF (Dimension );
extent : Dimension_line;
component : OPTIONAL Projection_line;
END_ENTITY;
(*
```

## Attribute definitions:

extent: the Dimension\_line which shows the extent of this Radius\_dimension.

component: the Projection\_line which is a component of this Radius\_dimension.

# 2.12 Associative Dimensions

The Associative Dimension group contains those dimension entities which relate to the model geometry. It includes **Annotation\_elements** pertaining to geometric tolerancing. Entities related to Associative Dimensions are shown in Figure 13.

TOLERANCE | IULEKANLE; | LOWER\_TOLERS | LOWER\_ size\_Dimension.)

Dimension\_value : DATA\_TYPE;
annotation\_basis : OPTIONAL Annotation\_element;
display : LIST (1/3) OF Dimension\_callout;
geometric\_basis : OPTIONAL Geometric\_element;
variation : OPTIONAL tolerance DNEDF Distance\_dimension
annotation\_target + OPTIONAL Annotation\_element;
geometric\_target + OPTIONAL Geometric\_element; ONEOF Angle\_Distance\_d clockwise : LOGICAL; orientation : VECTOR; annotation\_path : OPTIONAL Annotation\_element; geometric\_path : OPTIONAL Geometric\_element; \_inear\_distance\_dimension measuring\_direction : OPTIONAL Direction\_vector; ONEOF
Curve\_length\_size Direction\_vector

INVERSE
Dimension\_use | SET [1/2] DF
Linear\_distance\_dimension
FDR measuring\_direction

 ${\bf Figure}~{\bf 13-Associative~Dimensions}$ 

:

# 2.12.1 Angle\_distance\_dimension

An **Angle\_distance\_dimension** is a type of **Distance\_dimension** where the distance is calculated between two elements converging on a common point or line, measured in units of angle measure.

#### EXPRESS specification:

```
*)
ENTITY Angle_distance_dimension
SUBTYPE OF (Distance_dimension);
clockwise : LOGICAL;
orientation : VECTOR;
END_ENTITY;
(*
```

#### Attribute definitions:

**clockwise:** whether or not the dimension is measured in a clockwise direction from the geometric basis element to the geometric target element.

**orientation:** the vector that defines the right-hand rule to be used in determining the direction of measurement specified by the clockwise attribute.

# 2.12.2 Curve\_Distance\_dimension

A Curve\_Distance\_dimension is a type of Distance\_dimension where the distance is calculated between two elements along a path defined by a third element of geometry or annotation.

### EXPRESS specification:

```
*)
ENTITY Curve_Distance_dimension
SUBTYPE OF (Distance_dimension);
annotation_path : OPTIONAL Annotation_element;
geometric_path : OPTIONAL Geometric_element;
END_ENTITY;
(*
```

#### Attribute definitions:

annotation\_path: a path for the Curve\_Distance\_dimension which is provided by an Annotation\_element.

geometric\_path: a path for the Curve\_Distance\_dimension which is provided by a Geometric\_element.

# ${\bf 2.12.3}\quad {\bf Curve\_length\_size\_dimension}$

A Curve\_length\_size\_dimension is a type of Size\_dimension where the element to be measured is a curve and the measurement is to be along the entire path of the curve.

\*)
ENTITY Curve\_length\_size\_dimension
SUBTYPE OF (Size\_dimension);

:

(\*

END\_ENTITY;

# 2.12.4 Diameter\_size\_dimension

A Diameter\_size\_dimension is a type of Size\_dimension where the element to be measured is circular in definition and the measurement is the diametrical distance between two points on the element.

# EXPRESS specification:

```
*)
ENTITY Diameter_size_dimension
SUBTYPE OF (size_dimension);
END_ENTITY;
(*
```

# 2.12.5 Direction\_vector

A Direction\_vector is a vector that determines the linear course along which to measure a Linear\_distance\_dimension. The vector is defined in the coordinate space of the elements being measured. The magnitude of the vector shall be of unit length one. The magnitude does not affect the measurement of the Linear\_distance\_dimension.

### EXPRESS specification:

#### Attribute definitions:

Dimension\_use: The Linear\_distance\_dimension which uses this Direction\_vector as its measuring\_direction.

# 2.12.6 Distance\_dimension

A **Distance\_dimension** is a type of **Geometric\_dimension** that is a calculation of the distance between two elements of geometry or annotation.

```
*)
ENTITY Distance_dimension
SUPERTYPE OF (ONEOF (Angle_Distance_dimension,
```

## Attribute definitions:

annotation\_target: The geometric target for this **Distance\_dimension** which may be provided by an **Annotation\_element**.

**geometric\_target:** The geometric target for this **Distance\_dimension** which may be provided by a **Geometric\_element**.

# 2.12.7 Geometric dimension

A **Geometric\_dimension** is the result of a alculation of the size of an element or the distance between two elements. This calculation is prescribed according to draughting standards and practices.

#### NOTES

- 1 A **Geometric\_dimension** is presented by a **Dimension**, showing the dimension value and its relationship to the draughted geometry or annotation.
- 2 The numeric **Dimension\_value** of a **Geometric\_dimension** need not be identical to the textual dimension value as presented in a **Dimension\_callout**.

### EXPRESS specification:

### Attribute definitions:

dimension\_value: the value resulting from the measurement of the size of an element or the measurement of the distance between two elements.

annotation\_basis: the Annotation\_element which provides a geometric basis for this Geometric\_dimension.

display: the set of Dimension\_callout objects which display this Geometric\_dimension.

geometric\_basis: the Geometric\_element which provides the geometric basis for this Geometric\_dimension.

variation: the Tolerance which specifies the variation for this Geometric\_dimension.

## 2.12.8 Linear distance dimension

A Linear\_distance\_dimension is a type of Distance\_dimension where the distance is calculated between two elements along a linear path.

### EXPRESS specification:

```
*)
ENTITY Linear_distance_dimension
SUBTYPE OF (Distance_dimension);
measuring_direction : OPTIONAL Direction_vector;
END_ENTITY;
(*
```

## Attribute definitions:

measuring\_direction: the Direction\_vector which indicates the direction of measurement for this Linear\_distance\_dimension.

NOTE - A **Direction\_vector** is not necessary if the distance between the two elements is measured along the shortest path.

## 2.12.9 Radius\_size\_dimension

A Radius\_size\_dimension is a type of Size\_Dimension where the element is circular in nature and the calculation is to be the distance from the centre to any point on the element.

### EXPRESS specification:

```
*)
ENTITY Radius_size_dimension
SUBTYPE OF (Size_dimension);
END_ENTITY;
(*
```

# 2.12.10 Size\_dimension

A Size\_dimension is a type of Geometric\_dimension that is a measurement of some characteristic of size for an individual Geometric\_element or Annotation\_element.

NOTE – A chordal length is a measurement of size, although treated as the distance between two points on a circular arc.

```
EXAMPLES
```

11 - Characteristics of size for circular arc geometry are radius, diameter, and arc length.

# 2.12.11 Tolerance

A **Tolerance** is the permissible deviation of a Dimension value from the theoretically exact value.

#### EXPRESS specification:

```
*)
ENTITY Tolerance;
lower_tolerance_value : DATA_TYPE;
upper_tolerance_value : DATA_TYPE;
INVERSE
is_variation_for : LIST [1:?] OF Geometric_dimension
FOR variation;
END_ENTITY;
(*
```

## Attribute definitions:

lower\_tolerance\_value: the allowable deviation of a nominal dimension value whereby the resulting Dimension value is at its smallest value.

**upper\_tolerance\_value:** the allowable deviation of a nominal dimension value whereby the resulting dimension value is at its largest value.

is\_variation\_for: the set of **Geometric\_dimension** objects whose variation is defined by this **Tolerance**.

# 2.13 Dimension Component

The Dimension Component group includes entities which define portions of dimensions, but are seldom used alone. Entities of the Dimension Comonent group are shown in Figure 14.

# 2.13.1 Dimension\_line

A **Dimension\_line** is a type of **Directed\_curve** used in the graphical presentation of a Dimension value along with other symbology, if necessary, to show the extent of the application of the value.

**EXAMPLES** 

INVERSE

callout\_use : OPTIONAL Draughting\_callout

FOR curves; extent : LIST [0:2] DF Annotation\_symbol extent | OPTIONAL Angular\_Dimension FOR tteñtj curve\_extent : OPTIONAL Curve\_dimension FOR ttent; dlameter\_extent : OPTIONAL Diameter\_dimension FOR ttenti diameter\_extent | DPTIONAL Linear\_dimension FOR Linear dimension eader directed dimension VHERE
TERM NDT ('ARMEDE.DIMENSION.SYMBOL' DR
'ARMEDE.GEOMETRICAL\_TOLERANCE\_SYMBOL' DR
'ARMEDE.POINT\_MARKER\_SYMBOL')
IN TYPEOF (terminator) Annotation symbol Leader directed dimension projects\_annotation | OPTIONAL Annotation\_element; projects\_geometry | OPTIONAL Geometric\_element;

Figure 14 – Dimension Components

:

12 – Terminators or symbols which indicate a foreshortened line may be associated with a **Dimension\_line**.

#### EXPRESS specification:

```
ENTITY Dimension_line
SUBTYPE OF (Directed_curve);
  extent : LIST [0:2] OF Annotation_symbol;
INVERSE
                  : OPTIONAL Angular_dimension
  angle_extent
                     FOR extent;
  curve_extent
                  : OPTIONAL Curve_dimension
                     FOR extent;
  diameter_extent : OPTIONAL Diameter_dimension
                     FOR extent;
  linear_extent : OPTIONAL Linear_dimension
                     FOR extent;
  radius extent
                 : OPTIONAL Radius dimension
                     FOR extent;
WHERE
Term: NOT ('ARM202.DIMENSION_SYMBOL' OR
           'ARM202.GEOMETRICAL_TOLERANCE_SYMBOL' OR
           'ARM202.POINT_MARKER_SYMBOL')
         IN TYPEOF (extent);
END_ENTITY;
```

### Attribute definitions:

extent: The Annotation\_symbols which indicate the extent of the Dimension\_line.

angle\_extent: An Angular\_Dimension whose extent may be indicated by this Dimension\_-line.

curve\_extent: A Curve\_dimension whose extent may be indicated by this Dimension\_line.

diameter\_extent: A Diameter\_dimension whose extent may be indicated by this Dimension\_line.

linear\_extent: A Linear\_dimension whose extent may be indicated by this Dimension\_line.

radius\_extent: A Radius\_dimension whose extent may be indicated by this Dimension\_-line.

# Formal propositions:

Term: If the extent of this Dimension line is determined by an **Annotation\_symbol** of SUB-TYPE **Pre\_defined\_symbol**, it shall be only of type **Terminator\_symbol**.

# 2.13.2 Directed\_curve

A Directed\_curve is a type of Annotation\_curve that is used to guide annotation to a specific feature or area of a Draughting\_shape\_model, Drawing\_view, or Drawing\_sheet.

#### EXPRESS specification:

Attribute definitions:

callout\_use: The Draughting\_callout which uses this Directed\_curve as one of its curves.

## 2.13.3 Leader

A Leader is a type of **Directed\_curve** that directs a dimension, a note, or a symbol to the intended place or point on a feature appearing on the **Drawing** or in the **Draughting\_shape\_model**.

NOTE – Information in a **Draughting\_callout** may be associated and visually directed to an **Annotation\_element** by means of a **Leader**. The associativity of **Dimension**s is accomplished by means of a **Geometric\_dimension**, not by the association of a **Leader** to an **Annotation\_element**.

#### EXPRESS specification:

#### Attribute definitions:

annotation\_target: the Annotation\_element which may be a target for this Leader.

geometric\_target: the Geometric\_element which may be a target for this Leader.

terminator: the Annotation\_symbol object which terminates this Leader.

is\_component\_for: a Leader\_directed\_dimension for which this Leader is a component.

# Formal propositions:

Term: If this Leader is terminated by an Annotation\_symbol of SUBTYPE Pre\_defined\_symbol, it shall be only of type Terminator\_symbol.

# 2.13.4 Projection\_line

A **Projection\_line** is a type of **Directed\_curve** that represents the extension of a point, line, surface, or theoretical point of intersection to a location outside the part outline.

NOTE – Information in a **Draughting\_callout** may be associated and visually directed to an **Annotation\_element** by means of a **Projection\_line**. The associativity of **Dimension**s is accomplished by means of a **Geometric\_dimension**, not by the association of a **Projection\_line** to an **Annotation\_element**.

### EXPRESS specification:

```
*)
ENTITY Projection_line
SUBTYPE OF (Directed_curve);
  projects_annotation : OPTIONAL Annotation_element;
  projects_geometry : OPTIONAL Geometric_element;
END_ENTITY;
(*
```

#### Attribute definitions:

projects\_annotation: the Annotation\_element which is projected by this Projection\_line.

projects\_geometry: the Geoemtric\_element which is projected by this Projection\_line.

# 2.14 Draughting Callout

The Draughting Callout group includes entities which define text notes on a **Drawing**. Entities in the Draughting Callout group are shown in Figure 15.

# 2.14.1 Draughting\_callout

A Draughting\_callout is a type of Draughting\_annotation that is a combination of Text, Annotation\_curves, and symbology which conveys information about a specific feature or area.

```
*)
ENTITY Draughting_callout
SUPERTYPE OF Unstructured_dimension_callout
ANDOR (ONEOF (Datum_feature_callout,
```

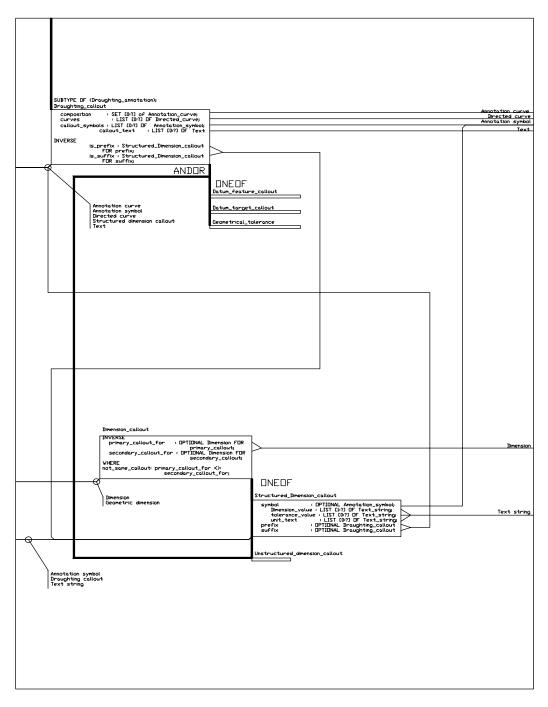


Figure 15 – Draughting Callout

## Attribute definitions:

composition: the Annotation\_curve objects which compose this Draughting\_callout.

curves: The set of Directed\_curve entities which direct this Draughting\_callout.

callout\_symbols: The Annotation\_symbols which compose this Draughting\_callout.

callout\_text: The Text entities which compose this Draughting\_callout.

is\_prefix: The Structured\_dimension\_callout for which this Draughting\_callout is a prefix

is\_suffix: The Structured\_dimension\_callout for which this Draughting\_callout is a suffix.

# 2.14.2 Datum\_feature\_callout

A Datum\_feature\_callout is a type of Draughting\_callout used to denote a point, line, or plane as a datum and which specifies the designation to be used as identification of that datum.

# EXPRESS specification:

```
*)
ENTITY Datum_feature_callout
SUBTYPE OF (Draughting_callout);
END_ENTITY;
(*
```

# 2.14.3 Datum\_target\_callout

A **Datum\_target\_callout** is a type of **Draughting\_callout** used to denote points, lines, and surfaces of contact, on a product, which are used in establishing a reference datum. The callout contains an alphanumeric designation and, where applicable, a specification of the diametrical size of the target area.

\*)
ENTITY Datum\_target\_callout
SUBTYPE OF (Draughting\_callout);
END\_ENTITY;

:

# 2.14.4 Dimension\_callout

A **Dimension\_callout** is the text and symbols in the presentation of a **Dimension** that represent the dimension value, dimension units, tolerance information and any related notes.

## EXPRESS specification:

#### Attribute definitions:

primary\_callout\_for: The Dimension for which this Dimension\_callout is the primary callout.

secondary\_callout\_for: The Dimension for which this Dimension\_callout is the secondary callout.

NOTE – The primary callout is the dimension value, tolerance information, and any assoicated notes specified in the primary unit of measure for that **Drawing\_view**, **Drawing\_sheet**, or **Drawing**. The secondary callout is the same information specified in a second unit of measure. The primary callout could be in millimeters and the secondary in inches.

#### Formal propositions:

not\_same\_callout\_for: A Dimension\_callout shall not be both the primary\_callout and the secondary\_callout for the same Dimension.

# 2.14.5 Geometrical\_tolerance

A **Geometrical\_tolerance** is a type of **Draughting\_callout** that is the human-interpretable presentation of tolerance information. This presentation is a combination of geometric characteristic symbols, tolerance values, and datum reference designations, where applicable, to express

the permissible variation from the theoretically exact size, profile, orientation, or location of a feature or datum target.

# EXPRESS specification:

```
*)
ENTITY Geometrical_tolerance
SUBTYPE OF (Draughting_callout);
END_ENTITY;
(*
```

# 2.14.6 Structured\_Dimension\_callout

A Structured\_Dimension\_callout is a type of Dimension\_callout wherein each component is identified as having the semantics of prefix information, suffix information, a dimension symbol, a dimension unit, a dimension value, or tolerance information.

## EXPRESS specification:

```
*)

ENTITY Structured_dimension_callout

SUBTYPE OF (Dimension_callout);

symbol : OPTIONAL Annotation_symbol;
dimension_value : LIST [1:?] OF Text_string;
tolerance_value : LIST [0:?] OF Text_string;
unit_text : LIST [0:?] OF Text_string;
prefix : OPTIONAL Draughting_callout
suffix : OPTIONAL Draughting_callout
END_ENTITY;
(*
```

#### Attribute definitions:

symbol: the Annotation\_symbol which is a symbol for this Structured\_dimension\_call-out.

dimension\_value: the set of Dimension\_text\_string objects which are the Dimension value for this Structured\_dimension\_callout.

tolerance\_value: the set of Text\_string objects which give the tolerance value for this Structured\_dimension\_callout.

unit\_text: the set of Text\_string objects which give the unit text for this Structured\_dimension\_callout.

prefix: the Draughting\_callout which is this prefix for this Structured\_dimension\_callout.

suffix: the Draughting\_callout which is thie suffix for this Structured\_dimension\_callout.

# 2.14.7 Unstructured\_dimension\_callout

An Unstructured\_dimension\_callout is a type of Dimension\_callout in which a single Draughting\_callout is used and the components of the Dimension\_callout are not semantically identified.

### EXPRESS specification:

```
*)
ENTITY Unstructured_dimension_callout
SUBTYPE OF (Dimension_callout, Draughting_callout);
END_ENTITY;
(*
```

# 2.15 Draughting Annotation Symbol

The Draughting Annotation Symbol group contains entities which define symbols pertaining strictly to the draughting application. Entities in the Draughting Annotation Symbol group are shown if Figure 16.

# 2.15.1 Dimension\_symbol

A Dimension\_symbol is a type of Predefined\_symbol that is used in conjunction with a Dimension\_value to convey the context of the Dimension\_value.

```
EXAMPLES
```

13 – A diameter symbol may be used in conjunction with a dimension value to denote a diameter dimension.

### EXPRESS specification:

```
*)
ENTITY Dimension_symbol
SUBTYPE OF (Predefined_symbol);
END_ENTITY;
(*
```

# 2.15.2 Geometrical\_tolerance\_symbol

A Geometrical\_tolerance\_symbol is a type of Predefined\_symbol that is used to establish a tolerance zone within which the specified conditions of the tolerance apply.

```
*)
ENTITY Geometrical_tolerance_symbol
SUBTYPE OF (Predefined_symbol);
END_ENTITY;
(*
```



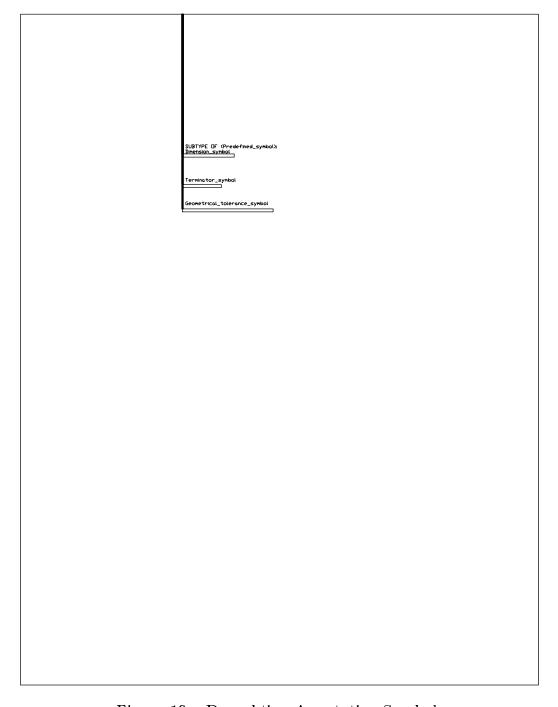


Figure 16 – Draughting Annotation Symbols

# 2.15.3 Terminator\_symbol

A Terminator\_symbol is a type of Predefined\_symbol that is applied to an Annotation\_curve and used to identify the endpoint or point of application of any annotation directed by that curve.

#### EXPRESS specification:

```
*)
ENTITY Terminator_symbol
SUBTYPE OF (Predefined_symbol);
END_ENTITY;
(*
```

# 2.16 Annotation Placement

The Annotation Placement group contains those entities which govern the placement of annotation in one of three environments, the model, a view of the model, or a sheet of a drawing. Entities in the Annotation Placement group are shown in Figure 17.

# 2.16.1 Model\_placed\_annotation

A Model\_placed\_annotation is a type of Draughting\_annotation that is located in the coordinate system of the Draughting\_shape\_model and is subject to view transformations for display.

#### NOTES

- 1 Although this application protocol allows for the placement of annotation in 3-dimensional space, all annotation is limited to be 2-dimensional and planar. There is no limitation on where the plane is located in 3-dimensional space.
- 2 The appearance of an element for a specific visual presentation is governed by the last set of appearance characteristics assigned to it. Appearance characteristics assigned after the element has been defined with a set of appearance characteristics will override those which are part of the definition. Each new set of characteristics which are assigned will override those previously assigned. However, when an element is instanced or viewed through a viewing pipeline, the appearance characteristics assigned for that instance or view only apply to that instance or view and will not alter the original definition of that element.

```
*)
ENTITY Model_placed_annotation
SUBTYPE OF (Draughting_annotation);
layers : LIST [1:?] OF Layer;
visibility : OPTIONAL Invisibility;
INVERSE
is_contained_in : Draughting_shape_model
FOR model_annotation;
END_ENTITY;
(*
```

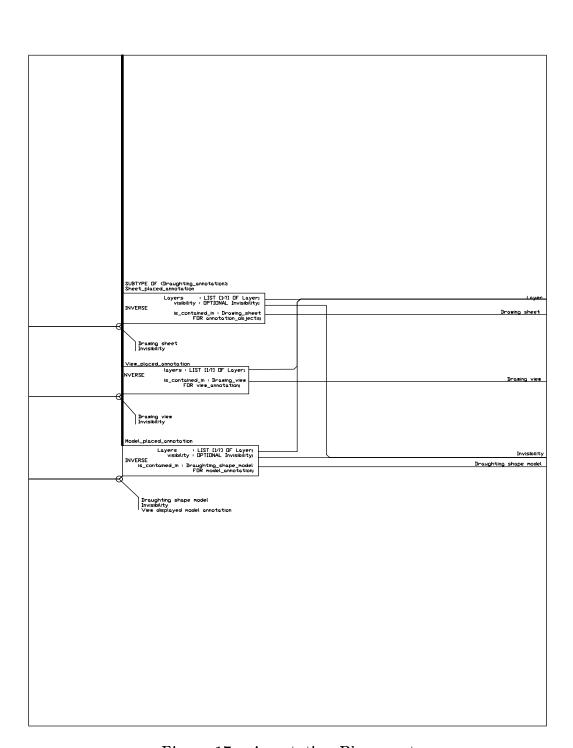


Figure 17 – Annotation Placement

#### Attribute definitions:

layers: the set of Layer objects which contain this Model\_placed\_annotation.

visibility: a possible Invisibility object which governs the display of this Model\_placed\_-annotation.

is\_contained\_in: the Draughting\_shape\_model in which this Model\_placed\_annotation is contained.

# 2.16.2 Sheet\_placed\_annotation

A Sheet\_placed\_annotation is a type of Draughting\_annotation that is located in the coordinate system of the Drawing\_sheet.

## EXPRESS specification:

```
*)
ENTITY Sheet_placed_annotation
SUBTYPE OF (Draughting_annotation);
layers : LIST [1:?] OF Layer;
visibility : OPTIONAL Invisibility;
INVERSE
is_contained_in : Drawing_sheet
FOR annotation_objects;
END_ENTITY;
(*
```

#### Attribute definitions:

layers: the set of Layer objects in which this Sheet\_placed\_annotation is contained.

is\_contained\_in: the Drawing\_sheet which contains this Sheet\_placed\_annotation.

visibility: a possible Invisibility object which governs the display of this Sheet\_placed\_-annotation.

# 2.16.3 View\_placed\_annotation

A View\_placed\_annotation is a type of Draughting\_annotation that is located in the coordinate system of the Drawing\_view.

```
*)
ENTITY View_placed_annotation
SUBTYPE OF (Draughting_annotation);
layers : LIST [1:?] OF Layer;
INVERSE
is_contained_in : Drawing_view
FOR view_annotation;
END_ENTITY;
(*
```

#### Attribute definitions:

layers: the set of Layer objects which contain this View\_placed\_annotation.

is\_contained\_in: the Drawing\_view which contains this View\_placed\_annotation.

# 2.17 Appearance

The Appearance group contains entities defining the physical appearance of elements on a drawing, as opposed to the structure of these elements.

# 2.17.1 Appearance

An Appearance is a collection of visual characteristics that govern the presentation of **Geometric\_elements** or **Annotation\_elements**. The **Appearance** entity is shown in Figure 18.

# EXPRESS specification:

# 2.18 Curve Appearance

The Curve Appearance group contains entities which govern the appearance of elements of a **Drawing** depicting curves. Entities in the Curve Appearance group are shown in Figure 19.

# 2.18.1 Curve\_appearance

A Curve\_appearance is a type of **Appearance** that governs the visual presentation of geometric curves and **Annotation\_curves**. Each Curve\_appearance may be a **Viewed\_surface\_appearance**.

```
*)
ENTITY Curve_appearance
SUPERTYPE OF (Viewed_surface_appearance)
SUBTYPE OF (Appearance);
draughting_role : OPTIONAL DATA_TYPE;
width : DATA_TYPE;
Colour_definition : Colour;
line_definition : Line_font;
END_ENTITY;
(*
```

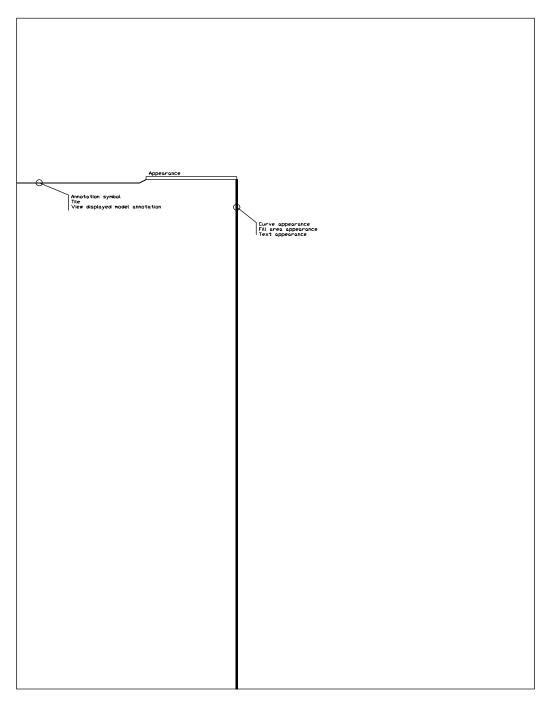


Figure 18 – Appearance



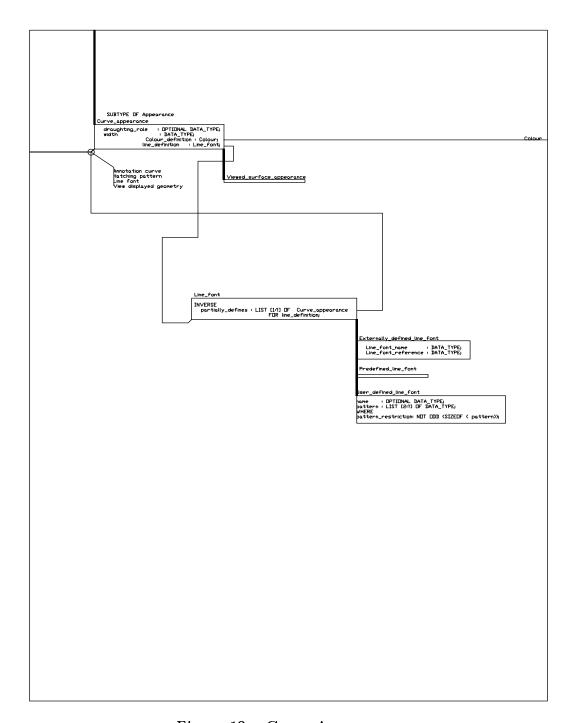


Figure 19 - Curve Appearance

#### Attribute definitions:

draughting\_role: the purpose within draughting for a particular Curve\_appearance. The draughting\_role need not be specified for a particular Curve\_appearance.

#### **EXAMPLES**

14 - A draughting\_role could be a centreline or section line.

width: the thickness of the curve measured perpendicular to the direction of the curve. The width of the curve is not affected by scaling.

Colour\_definition: The Colour which partially defines this Curve\_appearance.

line\_definition: The Line\_font which partially defines this Curve\_appearance.

# 2.18.2 Externally\_defined\_line\_font

An Externally\_defined\_line\_font is a type of Line\_font found in a known source that explicitly defines the Line\_font. This known source is agreed to by all parties involved in the exchange of the Drawings on which the Line\_font appears. An Externally\_defined\_line\_font shall include a set of values which represent the length of the visible and invisible segments of the Line\_font. The set of values is sufficient to define all elements which constitute a single portion of the curve. This portion is then repeated over the length of the curve.

#### **EXAMPLES**

15 - An **Externally\_defined\_line\_font** could be ISO 12011-1, Technical Drawings - Lines - Part 1: Basic Conventions.

#### EXPRESS specification:

```
*)
ENTITY Externally_defined_line_font
SUBTYPE OF (Line_font);
line_font_name : DATA_TYPE;
line_font_reference : DATA_TYPE;
END_ENTITY;
(*
```

### Attribute definitions:

line\_font\_name: the identification of a particular Line\_font within the known source.

line\_font\_reference: the known source that contains a set of Line\_fonts from which the Line\_font is selected.

### 2.18.3 Line\_font

A Line\_font is a defined pattern of visible and invisible segments applied to a curve in a repetitive manner.

#### EXPRESS specification:

#### Attribute definitions:

partially\_defines: the set of Curve\_appearance objects for which this Line\_font furnishes a portion of the definition.

## 2.18.4 Predefined\_line\_font

A Predefined\_line\_font is a type of Line\_font that is explicitly defined in ISO 10303.

### EXPRESS specification:

```
*)
ENTITY Predefined_line_font
SUBTYPE OF (Line_font);
END_ENTITY;
(*
```

## 2.18.5 User\_defined\_line\_font

A User\_defined\_line\_font is a type of Line\_font that is defined by an explicit listing of the visible and invisible segments that make up the pattern of the font.

### EXPRESS specification:

```
*)
ENTITY User_defined_line_font
SUBTYPE OF (Line_font);
  name : OPTIONAL DATA_TYPE;
  pattern : LIST [2:?] OF DATA_TYPE;
WHERE
pattern_restriction: NOT ODD (SIZEOF ( pattern));
END_ENTITY;
(*
```

### Attribute definitions:

name: the identification of a particular line font.

pattern: a list of length values of visible and invisible segments.

### Formal propositions:

pattern\_restriction: The number of values in the pattern list is even and greater than, or equal to, two.

# 2.18.6 Viewed\_surface\_appearance

A Viewed\_surface\_appearance is a type of Curve\_appearance that governs the visual presentation of curves that represent the edges of surfaces or solids. These curves are necessary to accurately represent the shape of the model when it is displayed in a view.

# EXPRESS specification:

```
*)
ENTITY Viewed_surface_appearance
SUBTYPE OF (Curve_appearance);
END_ENTITY;
(*
```

# 2.19 Fill Area Appearance

The Fill Area Appearance group contains entities which define the appearance of 2-dimensional areas on a **Drawing**. Entities in the Fill Area Appearance group are shown in Figure 20.

# 2.19.1 Fill\_area\_appearance

A Fill\_area\_appearance is a type of Appearance that governs the visual presentation of a Fill\_area.

### EXPRESS specification:

### Attribute definitions:

draughting\_role: the purpose within draughting for a particular Fill\_area\_appearance.

### EXAMPLES

16 – A **draughting\_role** could be any of the following: copper, steel, aluminum, concrete, or lumber.

SUBTYPE DF (Appearance))
Fill.area\_appearance
draughting\_role : IPTIDNAL DATA\_TYPE,
INVERSE\_application | SET (1/7) DF Fil\_area
FDR fill\_Appearance) DNEDF xternally\_defined\_hatching
Hatching\_name | DATA\_TYPE;
Hatching\_reference | DATA\_TYPE; tiling\_name : DATA\_TYPE; tiling\_reference : DATA\_TYPE; ser\_defined\_hatching
patterns : LIST [1:?] OF Hatching\_pattern; angle | DATA\_TYPE; displacement | DATA\_TYPE; Appearance | Curve\_appearance; INVERSE | LIST [17] DF User\_defined\_hatching FDR patterns; Curve appearance Tite
overniding\_Appearance : LIST [0?] DF Appearance overniding\_Colour : DPTIDNAL Colour) use : LIST [1:?] DF User\_defined\_tiling FDR\_definition DNEOF ser\_defined\_tile definition : User\_defined\_symbol\_definition; Externally\_defined\_Tile Tile\_name : DATA\_TYPE; Tile\_reference : DATA\_TYPE;

Figure 20 – Fill Area Appearance

application: The Fill\_area to which this Fill\_area\_appearance applies.

# 2.19.2 Externally\_defined\_hatching

An Externally\_defined\_hatching is a type of Fill\_area\_appearance found in a known source that explicitly defines the hatching. This known source is agreed to by all parties involved in the exchange of the Drawings on which the Hatching\_pattern appears. An Externally\_defined\_hatching consists of one or more uniformly spaced geometric patterns. For each pattern, an Externally\_defined\_hatching shall include the specification of the Curve\_appearance, the angle of the curves in the pattern relative to the x-axis of the coordinate system into which it is placed, and the displacement between adjacent curves in the pattern.

## EXPRESS specification:

```
*)
ENTITY Externally_defined_hatching
SUBTYPE OF ( Fill_area_appearance);
Hatching_name : DATA_TYPE;
Hatching_reference : DATA_TYPE;
END_ENTITY;
(*
```

### Attribute definitions:

Hatching\_name: the identification of one particular Hatching\_pattern within the known source.

Hatching\_reference: the known source that contains a set of patterns from which the Hatching\_pattern is selected.

# 2.19.3 Externally\_defined\_Tile

An Externally\_defined\_Tile is a type of Tile in which the definition of the Tile is found in a known source. This known source is agreed to by all parties involved in the exchange of the **Drawings** on which the **Tile** appears.

### EXPRESS specification:

```
*)
ENTITY Externally_defined_Tile
SUBTYPE OF ( Tile);
tile_name : DATA_TYPE;
tile_reference : DATA_TYPE;
END_ENTITY;
(*
```

#### Attribute definitions:

tile\_name: the identification of a particular Tile in the known source.

tile\_reference: the known source that contains a set of Tiles from which the Tile is selected.

# 2.19.4 Externally\_defined\_tiling

An Externally\_defined\_tiling is a type of Fill\_area\_appearance found in a known source that explicitly defines the tiling pattern. This known source is agreed to by all parties involved in the exchange of the **Drawings** on which the tiling appears. An Externally\_defined\_tiling specification shall include the repeat vectors used to define the relative positioning of Tiles, the angle of the x-axis of the Tile relative to the x-axis of the coordinate system into which it is placed, and the scale of the Tile as presented to the Tile as defined.

### EXPRESS specification:

```
*)
ENTITY Externally_defined_tiling
SUBTYPE OF (Fill_area_appearance );
  tiling_name : DATA_TYPE;
  tiling_reference : DATA_TYPE;
END_ENTITY;
(*
```

#### Attribute definitions:

tiling\_name: the identification of a particular tiling pattern in the known source.

tiling\_reference: the known source that contains a set of patterns from which the tiling pattern is selected.

# 2.19.5 Hatching\_pattern

A Hatching\_pattern is a single, uniformly spaced geometric pattern of lines. The basis of the Hatching\_pattern is an infinite straight line that is repeated across the fill area and clipped to its boundaries. A Curve\_appearance is applied to an Annotation\_curve based on the clipped line.

### EXPRESS specification:

```
*)

ENTITY Hatching_pattern;

angle : DATA_TYPE;

displacement : DATA_TYPE;

appearance : Curve_appearance;

INVERSE

user_uses : LIST [1:?] OF User_defined_hatching

FOR patterns;

END_ENTITY;

(*
```

#### Attribute definitions:

angle: the angular rotation of the curves of the **Hatching\_pattern**, measured counter-clockwise, from the x-axis of the coordinate system into which it is placed.

displacement: a vector that positions the adjacent lines of the **Hatching\_pattern** from the current line.

appearance: the Curve\_appearance which specifies the appearance of this Hatching\_pattern.

user\_uses: the set of User\_defined\_hatching objects which use this Hatching\_pattern in their definition.

# 2.19.6 Solid\_Fill\_area

A Solid\_Fill\_area is a type of Fill\_area\_appearance defined by a single Colour which uniformly fills the Fill\_area to which the appearance is applied.

### EXPRESS specification:

```
*)
ENTITY Solid_Fill_area
SUBTYPE OF (Fill_area_appearance);
  fill_Colour : Colour;
END_ENTITY;
(*
```

Attribute definitions:

fill\_Colour: the Colour which defines this Solid\_Fill\_area.

### 2.19.7 Tile

A Tile is a graphical symbol defined within a containment border and used as the content of a tiling pattern. The containment border defines the edges of the Tile. All elements contained within the border are duplicated for each Tile. Tiles are placed within a Fill\_area adjacently and do not overlap.

### EXPRESS specification:

#### Attribute definitions:

**overriding\_Appearance:** the set of **Appearance** objects which define the appearance of this **Tile**.

overriding\_Colour: the Colour object which provides an overriding colourfor this Tile object.

use: the set of User\_defined\_tiling objects which use this Tile for their definition.

# 2.19.8 User\_defined\_hatching

A User\_defined\_hatching is a type of Fill\_area\_appearance that is defined by an explicit listing of hatch patterns.

# EXPRESS specification:

```
*)
ENTITY User_defined_hatching
SUBTYPE OF (Fill_area_appearance);
  patterns : LIST [1:?] OF Hatching_pattern;
END_ENTITY;
(*
```

### Attribute definitions:

patterns: the set of Hatching\_pattern objects which define this User\_defined\_hatching.

## 2.19.9 User\_defined\_tile

A User\_defined\_tile is a type of Tile that is defined by an explicit listing of the components that make up the Tile.

### EXPRESS specification:

```
*)
ENTITY User_defined_tile
SUBTYPE OF (Tile);
definition: User_defined_symbol_definition;
END_ENTITY;
(*
```

### Attribute definitions:

definition: the User\_defined\_symbol\_definition which defnes this User\_defined\_tile.

# 2.19.10 User\_defined\_tiling

A User\_defined\_tiling is a type of Fill\_area\_appearance that is defined by an explicit listing of Tiles.

## EXPRESS specification:

```
*)
ENTITY User_defined_tiling
SUBTYPE OF (Fill_area_appearance);
angle : DATA_TYPE;
repeat_vector_1 : DATA_TYPE;
repeat_vector_2 : DATA_TYPE;
scale : DATA_TYPE;
definition : Tile;
END_ENTITY;
(*
```

# Attribute definitions:

angle: the rotation of the **Tile**, measured counter-clockwise, relative to the x-axis of the coordinate system in which the boundary of the **Fill\_area** is defined.

NOTE – Because **Fill\_area\_appearance** attributes apply to all elements which constitute the contents of a **Fill\_area**, the **angle** attribute of a **User\_defined\_tiling** should not be confused with the rotation attribute that is applied during the placement of other **Annotation\_elements** and **Geometric\_elements**. The **angle** attribute is applied universally to all elements of a given **User\_defined\_tiling** whereas the rotation is applied on an individual basis.

repeat\_vector\_1: the direction and the distance in that direction at which to place the Tile relative to the placement of a previous Tile.

repeat\_vector\_2: the second direction and the distance in that direction at which to place the Tile relative to the placement of a previous Tile.

scale: the ratio between the size of the Tile as defined and the size of the Tile as presented.

definition: the Tile which defines this User\_defined\_tiling.

# 2.20 Text Appearance

The Text Appearance group contains entities which define the appearance of text on a **Drawing**. Entities in the Text Appearance group are shown in Figure 21.

# 2.20.1 Text\_appearance

A Text\_appearance is a type of Appearance that governs the visual presentation of text.

# EXPRESS specification:

```
*)
ENTITY Text_appearance
SUBTYPE OF (Appearance);
 character_aspect_ratio
                         : DATA_TYPE;
 character_rotation_angle : DATA_TYPE;
 character_spacing
                          : DATA_TYPE;
 character_scale
                          : DATA_TYPE;
 character_slant_angle
                          : DATA_TYPE;
 color_definition
                          : Colour:
 font_definition
                          : Text_font;
END_ENTITY;
```

### Attribute definitions:

character\_aspect\_ratio: the ratio of the width of the character to the height of the character.

character\_rotation\_angle: the angular clockwise rotation of each character within the Text\_string in which it appears. The point of rotation is the left-most point of each character at its baseline.



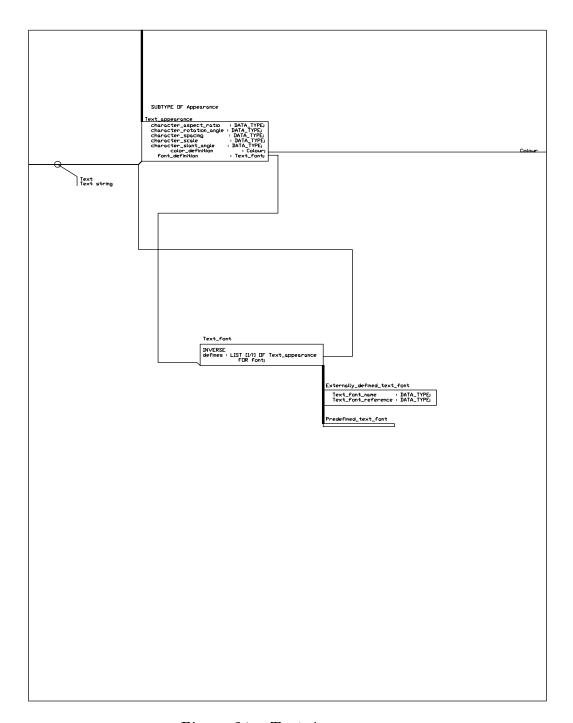


Figure 21 – Text Appearance

character\_spacing: the distance between two adjacent characters. If the value of the character\_spacing is zero, the characters are arranged one right after the other along the text path, without any additional space between. A positive value of character\_spacing will insert additional space between characters. A negative value of character\_spacing will cause adjacent characters to overlap.

character\_slant\_angle: the angular distance between the vertical axis of the individual character and an axis perpendicular to the baseline of the character, measured clockwise.

color\_definition: the Colour which partially defines this Text\_appearance.

font\_definition: the Text\_font which partially defines this Text\_appearance.

character\_scale: the ratio of the size of the text character as defined to the size of the text character as presented.

# 2.20.2 Externally\_defined\_text\_font

An Externally\_defined\_text\_font is a type of Text\_font found in a known source that explicitly defines the text font. This known source is agreed to by all parties involved in the exchange of the Drawings on which the text font appears. An Externally\_defined\_text\_font shall include the specification of the origin and physical form of the characters of the font.

## EXPRESS specification:

```
*)
ENTITY Externally_defined_text_font
SUBTYPE OF ( Text_font);
text_font_name : DATA_TYPE;
text_font_reference : DATA_TYPE;
END_ENTITY;
(*
```

### Attribute definitions:

text\_font\_name: the identification of a particular Text\_font in the known source.

text\_font\_reference: the known source that contains a set of Text\_fonts from which the Text\_font is selected.

### 2.20.3 Predefined\_text\_font

A Predefined\_text\_font is a type of Text\_font that is explicitly defined ISO 10303.

```
*)
ENTITY Predefined_text_font
SUBTYPE OF ( Text_font);
END_ENTITY;
(*
```

### 2.20.4 Text font

A **Text\_font** is the description of each individual character of a character set, including its form and spatial characteristics.

### EXPRESS specification:

### Attribute definitions:

defines: the set of Text\_appearance objects which this Text\_font partially defines.

# 2.21 Appearance Element

The Appearance Element group contains those entities used in a variety of appearance environments. These entities are shown in Figure 22.

# 2.21.1 Colour

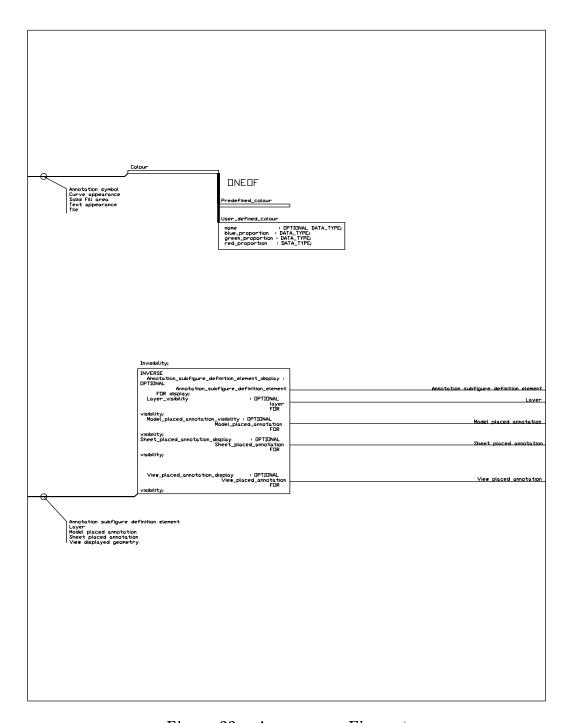
A Colour is a characteristic of the visual presentation of an element with respect to the light reflected by it.

### EXPRESS specification:

# 2.21.2 Predefined\_colour

A **Predefined\_colour** is a type of **Colour** that has a specific visual appearance as defined in ISO 10303.

```
*)
ENTITY Predefined_colour
SUBTYPE OF (Colour);
END_ENTITY;
(*
```



 ${\bf Figure~22-Appearance~Element}$ 

# 2.21.3 User\_defined\_colour

A User\_defined\_colour is a type of Colour that is defined by an explicit listing of the proportions of blue, green, and red.

### EXPRESS specification:

```
*)
ENTITY User_defined_colour
SUBTYPE OF (Colour);
name : OPTIONAL DATA_TYPE;
blue_proportion : DATA_TYPE;
green_proportion : DATA_TYPE;
red_proportion : DATA_TYPE;
END_ENTITY;
(*
```

#### Attribute definitions:

name: the identification of a particular User\_defined\_colour.

blue\_proportion: the level of intensity of the colour blue to be displayed.

NOTE – A value of 0 signifies that the colour blue is not displayed; a value of 255 signifies that the colour blue is displayed at full intensity.

green\_proportion: the level of intensity of the colour green to be displayed.

NOTE – A value of 0 signifies that the colour green is not displayed; a value of 255 signifies that the colour green is displayed at full intensity.

red\_proportion: the level of intensity of the colour red to be displayed.

NOTE – A value of 0 signifies that the colour red is not displayed; a value of 255 signifies that the colour red is displayed at full intensity.

# 2.21.4 Invisibility

An Invisibility is an indication that an individual element or collection of elements are not to be displayed in the visual presentation of the **Drawing**. **Invisibility** takes precedence over all other appearance characteristics assigned to the element.

#### **EXAMPLES**

17 – Within a **Draughting\_shape\_model** for a hotel room, all plumbing could be placed on a **Layer**. **Invisibility** related to this **Layer** would indicate the plumbing **Layer** is not to be displayed in the **Drawing**. By not presenting the **Layer**, the **Drawing** could show the architectural floor plan.

```
*)
ENTITY Invisibility;
```

```
INVERSE
 definition_display
                                      : OPTIONAL
   Annotation_subfigure_definition_element
    FOR display;
 layer_visibility
                                      : OPTIONAL Layer
                                       FOR visibility;
 model_placed_annotation_visibility : OPTIONAL
   Model_placed_annotation
    FOR visibility;
 sheet_placed_annotation_display : OPTIONAL
   Sheet_placed_annotation
    FOR visibility;
view_placed_annotation_display
                                    : OPTIONAL View_placed_annotation
                                         FOR visibility;
END_ENTITY;
(*
```

### Attribute definitions:

definition\_display: an Annotation\_subfigure\_definition\_element whose display may be governed by this Invisibility.

layer\_visibility: the Layer whose visibility is governed by this Invisibility object.

sheet\_placed\_annotation\_display: a Sheet\_placed\_annotation whose display is governed by this Invisibility.

model\_placed\_annotation\_visibility: the Model\_placed\_annotation whose display is governed by this Invisibility.

view\_placed\_annotation\_display: a View\_placed\_annotation whose display is governed by this Invisibility.

# 2.22 Grouping

The Grouping group contains entities defining the grouping of elements of a model. It includes Layer, as well as the group entities. Entities in the Grouping group are shown in Figure 23.

# 2.22.1 Group

A **Group** is a collection of elements and other previously defined **Group**s generated into related sets.

```
*)
ENTITY Group
SUPERTYPE OF (Sub_Group);
name : DATA_TYPE;
description : DATA_TYPE;
contents : LIST [1:?] OF Group_element;
```

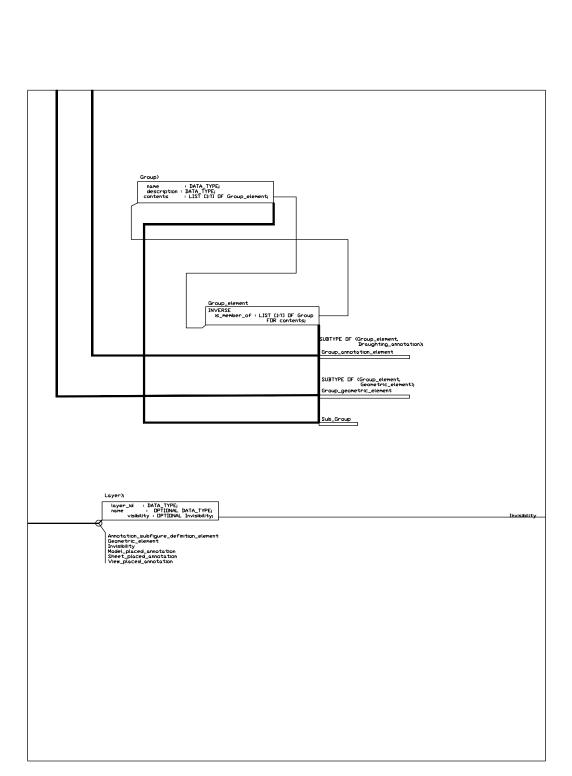


Figure 23 - Grouping

```
END_ENTITY;
(*
```

## Attribute definitions:

name: the identification of a particular Group.

description: the content or subject matter of the Group.

contents: the set of Group\_element objects which are contained within this Group.

# 2.22.2 Group\_annotation\_element

A Group\_annotation\_element is a type of Group\_element that is annotation.

### EXPRESS specification:

# 2.22.3 Group\_element

A Group\_element is a member of a Group.

## EXPRESS specification:

### Attribute definitions:

is\_member\_of: the set of Group objects of which this Group\_element is a member.

# 2.22.4 Group\_geometric\_element

A Group\_geometric\_element is a type of Group\_element that is a Geometric\_element.

```
*)
ENTITY Group_geometric_element
SUBTYPE OF (Group_element,
```

```
Geometric_element);
END_ENTITY;
(*
```

# 2.22.5 Layer

A Layer is a collection of elements that is used to organize a **Drawing** and control the visibility of the elements. The association of specific application semantics to the assignment of elements of a Layer is outside the scope of ISO 10303.

#### **EXAMPLES**

18 – The use of a convention for naming of **Layers** to represent different aspects of a CAD model is an example of the association of specific application semantics.

## EXPRESS specification:

```
*)
ENTITY Layer;
layer_id : DATA_TYPE;
name : OPTIONAL DATA_TYPE;
visibility : OPTIONAL Invisibility;
END_ENTITY;
(*
```

### Attribute definitions:

layer\_id: the identification of a particular Layer.

name: a description of the content or the usage of a particular Layer.

#### **EXAMPLES**

19 - The name could be dimensions, plumbing, or furniture.

visibility: a possible Invisibility which governs the display this Layer.

# 2.22.6 Sub\_Group

A Sub\_Group is a type of Group\_element that is a collection of elements into a Group and is itself contained within another Group.

#### EXPRESS specification:

```
:
```

```
*)
END_SCHEMA;
(*
```

# ${\bf 3}\ \ {\bf The}\ {\bf 202}\ {\bf ARM}\ {\bf Objects}$

The following table shows each ARM object, its location, and those objects which either reference it or are subtypes of it.

	MODULE	T	
OBJECT NAME	(LOCATION)	REFERENCE	SUBTYPE
2d cartesian coordinate space	Shape (2)	Annotation subfigure definition Drawing sheet Drawing sheet layout User defined symbol definition	
2d elementary geometric curve set 2d geometric curve	Shape (2)		
	Shape (2)		
set 2d wireframe with topology 3d cartesian	Shape (2)		
3d cartesian coordinate space 3d non topological	Shape (2)		
surface 3d non topological	Shape (2)		
wireframe 3d wireframe with	Shape (2)		
topology	Shape (2)		
Advanced b rep	Shape (2)		
Angle distance	Associative		
dimension	Dimensions (12) Conventional		
Angular Dimension	Dimensions (11)	Dimension line	
Annotation curve	Annotation Curves (6)	Draughting callout Fill area boundary	Directed curve
Annotation element	Annotation (4)	Curve Distance dimension Distance dimension Geometric dimension Leader Projection line User defined symbol definition	Annotation curve Annotation subfigure Annotation symbol Fill area Text
Annotation subfigure	Annotation Subfigures (8)	Annotation subfigure definition	
Annotation subfigure definition	Annotation Subfigures (8)	2d cartesian coordinate space Annotation subfigure Annotation subfigure definition element	

OBJECT NAME	MODULE (LOCATION)	REFERENCE	SUBTYPE
Annotation subfigure definition element	Annotation Subfigures (8)	Annotation subfigure definition Invisibility	
Annotation symbol	Annotation Symbols (7)	Dimension line Draughting callout Leader Structured dimension callout Annotation symbol	Externally defined symbol Predefined symbol User defined symbol
Appearance	Appearance (17)	Annotation symbol Tile View displayed model annotation Drawing	Curve appearance Fill area appearance Text appearance
Approval	Product (1)	Drawing Drawing sheet	
Cartesian coordinate space	Shape (2)	Draughting shape model	2d cartesian coordinate space 3d cartesian coordinate space
Chained Dimension pair	Conventional Dimensions (11)		
Colour	Colour (21)	Annotation symbol Curve appearance Solid Fill area Text appearance Tile	Predefined colour User defined colour
Curve appearance	Curve Appearance (18)	Tile Annotation curve Hatching pattern Line font View displayed geometry	Viewed surface appearance
Curve dimension	Conventional Dimensions (11)	Dimension line	
Curve Distance dimension Curve length size dimension Datum feature callout	Associative Dimensions (12) Associative Dimensions (12) Draughting Callouts		
Datum target callout	Draughting Callouts (14)		
Diameter dimension	Conventional Dimensions (11)	Dimension line	
Diameter size dimension	Associative Dimensions (12)		

OBJECT NAME	MODULE (LOCATION)	REFERENCE	SUBTYPE
Dimension	Conventional Dimensions (11)	Dimension callout Dimension sequence pair	Angular Dimension Curve dimension Diameter dimension Leader directed dimension Linear dimension Ordinate Dimension Radius dimension Structured
Dimension callout	Draughting Callouts (14)	Dimension Geometric dimension	Structured dimension callout Unstructured dimension callout
Dimension line	Dimension Components (13)	Angular Dimension Annotation symbol Curve dimension Diameter dimension Linear dimension Radius dimension	
Dimension sequence pair	Conventional Dimensions (11)		Chained Dimension pair Parallel dimension pair
Dimension symbol	Draughting Annotation Symbols (15)		
Directed curve	Dimension Components (13)	Draughting callout	Dimension line Leader Projection line
Direction vector	Associative Dimensions (12)	Linear distance dimension	, and the second
Distance dimension	Associative Dimensions (12)		Angle distance dimension Curve Distance dimension Linear distance dimension

OBJECT NAME	MODULE (LOCATION)	REFERENCE	SUBTYPE
Draughting annotation	Draughting Annotation (10)		Annotation element Annotation subfigure definition element Dimension Draughting callout Group annotation element Model placed annotation Sheet placed annotation View placed annotation
Draughting callout	Draughting Callouts (14)	Annotation curve Annotation symbol Directed curve Structured dimension callout Text	tion Datum feature callout Datum target callout Geometrical tolerance Unstructured dimension callout
Draughting shape model	Shape (2)	Geometric element Model placed anno- tation Product definition Product version Sub model	sion callout 2d elementary geometric curve set 2d geometric curve set 2d wireframe with topology 3d non topological surface 3d non topological wireframe 3d wireframe with topology Advanced b rep Elementary b rep Facetted b rep Manifold surface with topology Sub model definition
Drawing	Drawing Structure (3)	Approval Drawing sheet Product version 2d cartesian coordi-	
Drawing sheet	Drawing Structure (3)	2d cartesian coordinate space Drawing Drawing view Sheet placed annotation	

OBJECT NAME	MODULE (LOCATION)	REFERENCE	SUBTYPE
Drawing sheet layout	Drawing Structure (3)		
Drawing view	Drawing Structure (3)	2d cartesian coordinate space Drawing sheet Drawing view definition View placed annotation	
Drawing view definition	Drawing Structure (3)	Drawing view View displayed geometry View displayed model annotation	
Elementary b rep	Shape (2)		
Externally defined hatching	Fill Area Appearance (19)		
Externally defined	Curve Appearance		
line font Externally defined symbol	(18) Annotation Symbols (7)		
Externally defined text font Externally defined tile	Text Appearance (20) Fill Area Appearance (19)		
Externally defined tiling	Fill Area Appearance (19)		
Faceted b rep	Shape (2)		
Fill area	Fill Areas (9)	Fill area appearance Fill area boundary	
Fill area appearance	Fill Area Appearance (19)	V	Externally defined hatching Externally defined tiling Solid Fill area User defined hatching User defined tiling
Fill area boundary	Fill Areas (9)	Annotation curve Fill area	

OBJECT NAME	MODULE	REFERENCE	SUBTYPE
ODJECI NAME	(LOCATION)	REFERENCE	
Geometric dimension	Associative Dimensions (12)	Tolerance	Distance dimension Size Dimension
Geometric element	Shape (2)	Curve Distance dimension Distance dimension Draughting shape model Fill area boundary Geometric dimension Leader Projection line View displayed geometry	Group geometric element
Geometrical tolerance	Draughting Callouts (14)		
Geometrical tolerance symbol	Draughting Annotation Symbols (15)		
Group	Grouping (22)	Group element	Sub Group
Group annotation element	Grouping (22)		
Group element	Grouping (22)	Group	Group annotation element Group geometric element Sub Group
Group geometric element	Grouping (22)		,
Hatching pattern	Fill Area Appearance (19)	User defined hatching	
Invisibility	Colour (21)	Annotation subfigure definition element Layer Model placed annotation Sheet placed annotation View displayed geometry	

OBJECT NAME	MODULE (LOCATION)	REFERENCE	SUBTYPE
Layer	Grouping (22)	Annotation subfigure definition element Geometric element Invisibility Model placed annotation Sheet placed annotation View placed annotation	
Leader	Dimension Components (13)	Annotation symbol Leader directed dimension	
Leader directed dimension	Conventional Dimensions (11)	Leader	
Line font	Curve Appearance (18)	Curve appearance	Externally defined line font Predefined line font User defined line font
Linear dimension	Conventional Dimensions (11)	Dimension line	
Linear distance dimension Manifold surface	Associative Dimensions (12)	Direction vector	
Manifold surface with topology	Shape (2)		
Model placed annotation	Annotation Placement (16)	Draughting shape model Invisibility View displayed model annotation	
Ordinate Dimension	Conventional Dimensions (11)		
Organization	Product (1)	Approval Drawing Drawing sheet Product version	
Parallel dimension pair	Conventional Dimensions (11)		
Point marker symbol	Annotation Symbols (7)		
Predefined colour	Colour (21)		
Predefined line font	Curve Appearance (18)		

OBJECT NAME	MODULE (LOCATION)	REFERENCE	SUBTYPE
Predefined symbol	Annotation Symbols (7)		Dimension symbol Geometrical tolerance symbol Point marker symbol Terminator symbol
Predefined text font	Text Appearance (20)		,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,
Product definition	Product (1)	Product version	
Product version	Product (1)	Drawing Product definition Angular Dimension	
Projection line	Dimension Components (13)	Curve dimension Diameter dimension Linear dimension Ordinate Dimension Radius dimension	
Radius dimension	Conventional Dimensions (11)	Dimension line	
Radius size	Associative		
dimension	Dimensions (12)		
Sheet placed	Annotation	Drawing sheet	
annotation	Placement (16)	Invisibility	
Size Dimension	Associative Dimensions (12)		Curve length size dimension Diameter size dimension Radius size dimension
Solid Fill area	Fill Area Appearance (19)		difficusion
Structured dimension callout Sub group	Draughting Callouts (14) Grouping (22)	Annotation symbol Draughting callout Text string	
Sub model	Shape (2)	Draughting shape model Sub model definition	
Sub model definition	Shape (2)	Sub model	
Terminator symbol	Draughting Annotation Symbols (15)		
Text	Text (5)	Draughting callout Text string	
Text appearance	Text Appearance (20)	Text font Text string	

OBJECT NAME	MODULE (LOCATION)	REFERENCE	SUBTYPE
Text font	Text Appearance (20)	Text appearance	Externally defined text font Predefined text font
Text string	Text (5)	Structured dimension callout Text	
Tile	Fill Area Appearance (19)	User defined tiling	Externally defined tile User defined tile
Tolerance	Associative Dimensions (12)	Geometric dimension	
Unstructured dimension callout	Draughting Callouts (14)		
User defined colour	Colour (21)		
User defined hatching	Fill Area Appearance (19)	Hatching pattern	
User defined line font	Curve Appearance (18)		
User defined symbol	Annotation Symbols (7)		
User defined symbol definition	Annotation Symbols (7)	2d cartesian coordinate space Annotation element User defined symbol User defined tile	Drawing sheet layout
User defined tile	Fill Area Appearance (19)	CANAL CHARACTER	
User defined tiling	Fill Area Appearance (19)	Tile	
View displayed	Drawing Structure	Drawing view	
geometry	(3)	definition	
View displayed	Drawing Structure	Drawing view	
model annotation View placed	(3) Annotation	definition Drawing view	
	Placement (16)	Invisibility	
annotation Viewed surface	Curve Appearance	IIIVIBIDIIIUy	
appearance	(18)		